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### H8/300H Tiny Series

Access to the Serial EEPROM in Clock Synchronous Mode of the Serial Communication Interface

### Introduction

The H8/3687 group are single-chip microcomputers based on the high-speed H8/300H CPU, and integrate all the peripheral functions necessary for system configuration. The H8/300H CPU employs an instruction set which is compatible with the H8/300 CPU.

The H8/3687 group incorporates, as peripheral functions necessary for system configuration, four types of timers, I<sup>2</sup>C bus interface, serial communication interface, and 10-bit A/D converter. These devices can be utilized as embedded microcomputers in sophisticated control systems.

These H8/300 H Series -H8/3687- Application Notes consist of a "Basic Edition" which describes operation examples when using the on-chip peripheral functions of the H8/3687 group in isolation; they should prove useful for software and hardware design by the customer.

The operation of the programs and circuits described in these Application Notes has been verified, but in actual applications, the customer should always confirm correct operation prior to actual use.

### **Target Device**

H8/3687

### **Contents**

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### 1. Overview

The SPI EEPROM is read or written to via the H8/3687 serial communication interface in clock synchronous mode.

### 2. Configuration

Figure 2.1 shows a diagram of connections between the H8/3687 and SPI EEPROM.

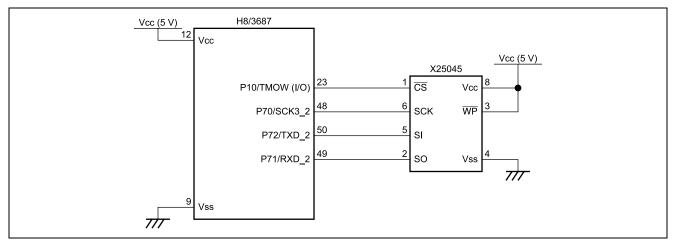


Figure 2.1 Connection to SPI EEPROM

### Specifications:

- H8/3687 operating frequency: 16 MHz
- Table 2.1 shows the SPI EEPROM X25045 pin specifications
- SPI EEPROM specifications: 4 kbits (512 × 8 bits)

Table 2.1 SPI EEPROM Pin Specifications

Symbol	Description
CS	Chip select input
SO	Serial output
SI	Serial input
SCK	Serial clock input
WP	Write protect input
Vss	Ground
Vcc	Supply voltage
RESET/RESET	Reset output



### 3. Sample Programs

### 3.1 Functions

- 1. One byte of data is written to the SPI EEPROM (Byte Write).
- 2. One byte of data is read from the SPI EEPROM (Random Read).
- 3. Data is written to the SPI EEPROM continuously (Page Write).
- 4. Data is read from the SPI EEPROM continuously (Sequential Read).

### 3.2 Embedding the Sample Programs

- 1. Sample program 3-A Incorporate #define directives.
- Sample program 3-B Incorporate prototype declarations.
- Sample program 3-C Incorporate source program.
   Add setting initialization.

riaa sottiing iintianzation.

Add the SPI EEPROM access processing.

### 3.3 Modifications to Sample Programs

Without modifications to the sample program, the system may not run. Modifications must be made according to the customer's program and system environment.

- 1. A file with definitions of IO register structures can be obtained free of charge from the following Renesas Technology web site: <a href="http://www.renesas.com/eng/products/mpumcu/tool/crosstool/iodef/index.html">http://www.renesas.com/eng/products/mpumcu/tool/crosstool/iodef/index.html</a>
  The sample program can be used without further changes. When creating definitions independently, the customer should modify the IO register structures used in the sample program as appropriate.
- 2. In the sample program, timer Z is designed to start every 10 ms and timeout after 5 seconds, in order to monitor the state of the serial communication interface. The timer processing can be modified according to the needs of the customer, and of course can be used without modification. When using the timer processing in the sample program without modification, the following changes should be made.
  - A. Sample program 3-D
    - The timer Z reset vector should be added.
    - com\_timer should be added as a common variable.
    - The timer Z initial setting processing should be added.

      (The GRA setting should be changed according to the operating frequency of the microcomputer being used, so that the timer Z interrupt occurs in 10 ms. For setting values, refer to the H8/3687 Hardware Manual; for the location of the setting to be changed, refer to the program notes in the sample program.)
    - The timer Z interrupt processing should be added.
- 3. The serial communication interface transfer rate should be set with the BRR register according to the target device specifications and the microcomputer operating frequency. Refer to the H8/3687 Hardware Manual for setting values, and to the program notes in the sample program for the location to be changed. In this sample program, the transfer rate is set to 100 kbps.



### 3.4 Method of Use

1. One byte of data is written to the SPI EEPROM.

```
unsigned int com_spi_eeprom_write
    (unsigned int rom_addr, unsigned char rom_data)
```

Argument	Description
rom_addr	Specifies the ROM address where data is written to.
rom_data	Specifies data to be written.

Return value	Description
0	Normal termination
1	Abnormal termination (transfer-preparation completion timeout)
2	Abnormal termination (transfer-completion wait timeout)
3	Abnormal termination (reception-completion wait timeout)
4	Abnormal termination (write wait timeout)

```
Example of use:
```

```
int ret ;
unsigned char rom_data;
unsigned int rom_addr;
ret = com_spi_eeprom_write (rom_addr , rom_data)
```

2. One byte of data is read from the SPI EEPROM.

```
unsigned int com_spi_eeprom_read
    (unsigned int rom_addr, unsigned char *rom_data)
```

Argument	Description
rom_addr	Specifies the ROM address where data is read from.
*rom_data	Specifies the address where read data is stored.

Return value	Description
0	Normal termination
1	Abnormal termination (transfer-preparation completion timeout)
2	Abnormal termination (transfer-completion wait timeout)
3	Abnormal termination (reception-completion wait timeout)
4	Abnormal termination (write wait timeout)

```
Example of use:
```

```
int ret;
unsigned char *rom_data;
unsigned int rom_addr;
ret = com_spi_eeprom_read (rom_addr, rom_length, *rom_data)
```



3. Data is continuously written to the SPI EEPROM.

```
unsigned int com_spi_eeprom_page_write
(unsigned int rom_addr, unsigned int rom_length,
unsigned char *rom data)
```

Argument	Description
rom_addr	Specifies the ROM address where data is written to.
rom_length	Specifies the write data length. On this device, up to 4 bytes of data can be written.
*rom_data	Specifies the start address of the area where write data is stored.

Return value	Description
0	Normal termination
1	Abnormal termination (transfer-preparation completion timeout)
2	Abnormal termination (transfer-completion wait timeout)
3	Abnormal termination (reception-completion wait timeout)
4	Abnormal termination (write wait timeout)

```
Example of use:
```

```
int ret ;
unsigned char *rom_data;
unsigned int rom_length , rom_addr;
ret = com spi eeprom page write (rom addr, rom length, *rom data)
```

4. Data is continuously read from the SPI EEPROM.

```
unsigned int com_spi_eeprom_seq_read
(unsigned int rom_addr, unsigned int rom_length,
    unsigned char *rom_data)
```

Argument	Description
rom_addr	Specifies the ROM address where data is read from.
rom_length	Specifies the read data length.
*rom_data	Specifies the start address of the area where read data is stored.

Return value	Description
0	Normal termination
1	Abnormal termination (transfer-preparation completion timeout)
2	Abnormal termination (transfer-completion wait timeout)
3	Abnormal termination (reception-completion wait timeout)

### Example of use:

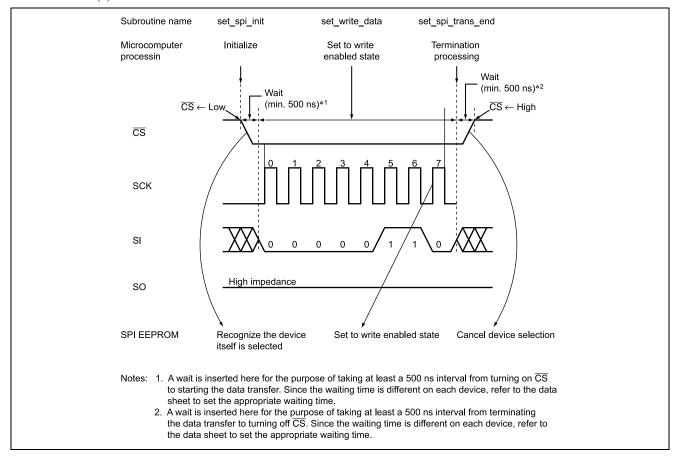
```
int ret;
unsigned char *rom_data;
unsigned int rom_length, rom_addr;
ret = com_spi_eeprom_seq_read (rom_addr, rom_length, *rom_data)
```



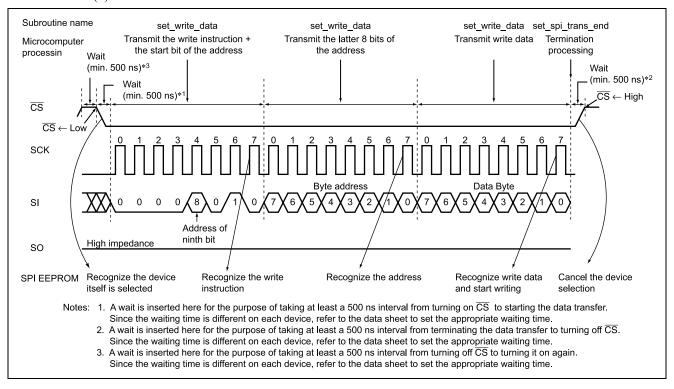
### 3.5 Explanation of Operation

The following figure explains the operation of the H8 microcomputer and the EEPROM with respect to the interface signal state.

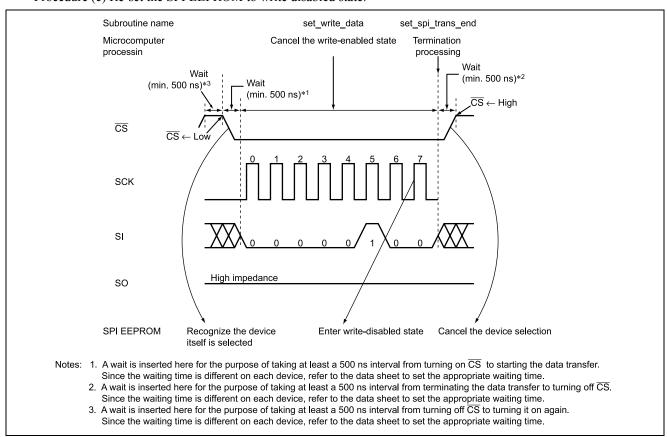
1. One byte of data is written to the SPI EEPROM (Byte Write). Procedure (a) Cancel the SPI EEPROM write disabled state.



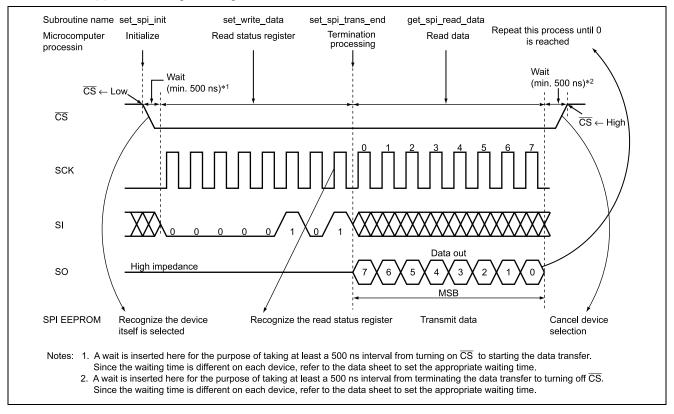
#### Procedure (b) Write data



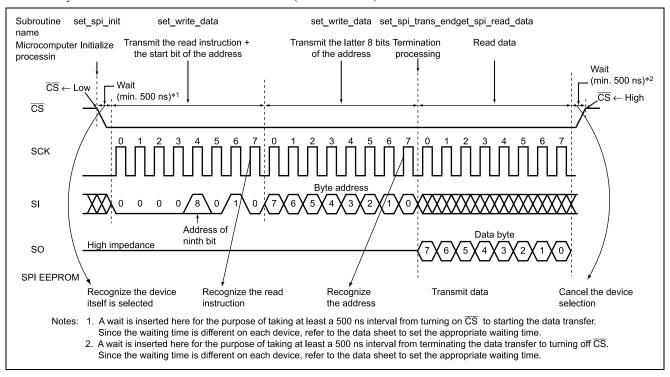
#### Procedure (c) Re-set the SPI EEPROM to write disabled state.



#### Procedure (d) Check write processing termination.



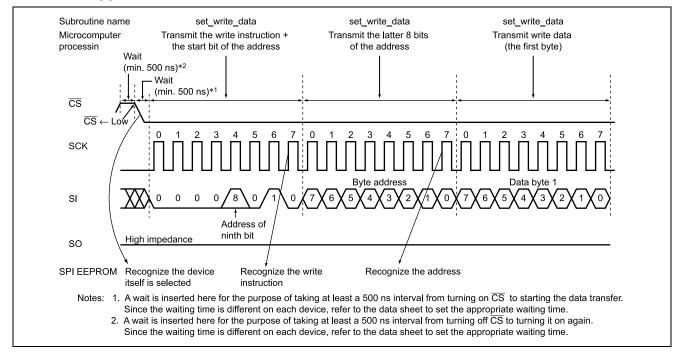
### 2. One byte of data is read from the SPI EEPROM (Random Read).

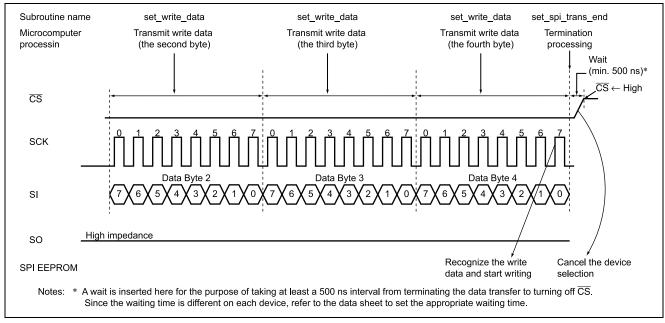




Data is written to the SPI EEPROM continuously (Page Write).
 In this operation example, a write of 4 bytes is used.
 Procedure (a) Cancel the SPI EEPROM write disabled state.
 Same as procedure (a) described in section 3.5 (1).

#### Procedure (b) Write data

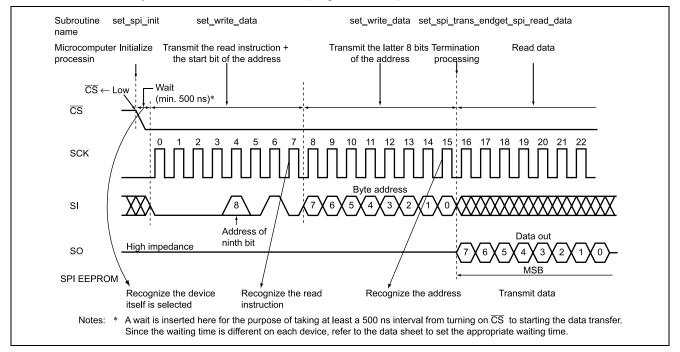


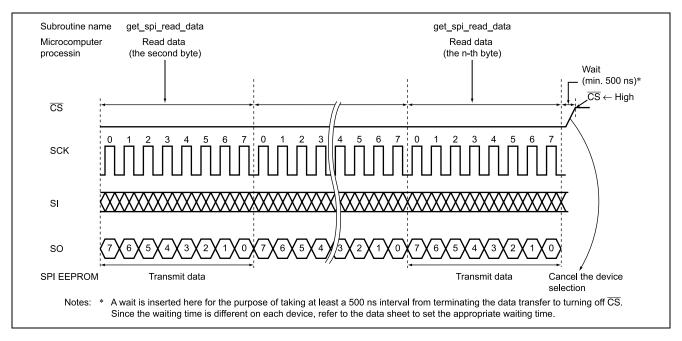


Procedure (c) Re-set the SPI EEPROM to write disabled state. Same as procedure (c) described in section 3.5 (1).

Procedure (d) Check write processing termination. Same as procedure (d) described in section 3.5 (1).

### 4. Data is continuously read from the SPI EEPROM (Sequential Read).





### 3.6 List of Registers Used

The internal registers of the H8 microcomputer used in the sample program are listed below. For detailed information, refer to the H8/3687 Group Hardware Manual.

### 1. SCI3\_2-related registers

Name	Summary
Receive data register (RDR)	8-bit register to store receive data.
Transmit data register (TDR)	8-bit register to store data to be transmitted.
Serial mode register (SMR)	Selects the clock source for the on-chip baud rate generator and sets the serial data communication format.
Serial control register 3 (SCR3)	Controls transmission/reception operation, interrupts, and selects transmission/reception clock source.
Serial status register (SSR)	SCI3 status flags and transmission/reception multiprocessor bits.
Bit rate register (BRR)	8-bit register to set the bit rate.

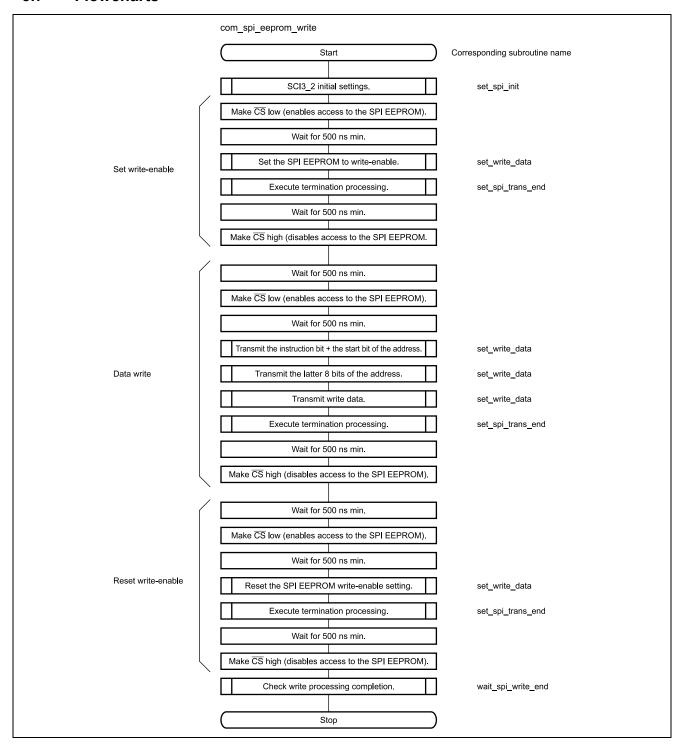
### 2. Timer Z-related registers

Timer Z has various functions, but in the sample program it uses the GRA register compare-match function to generate an interrupt every 10 ms.

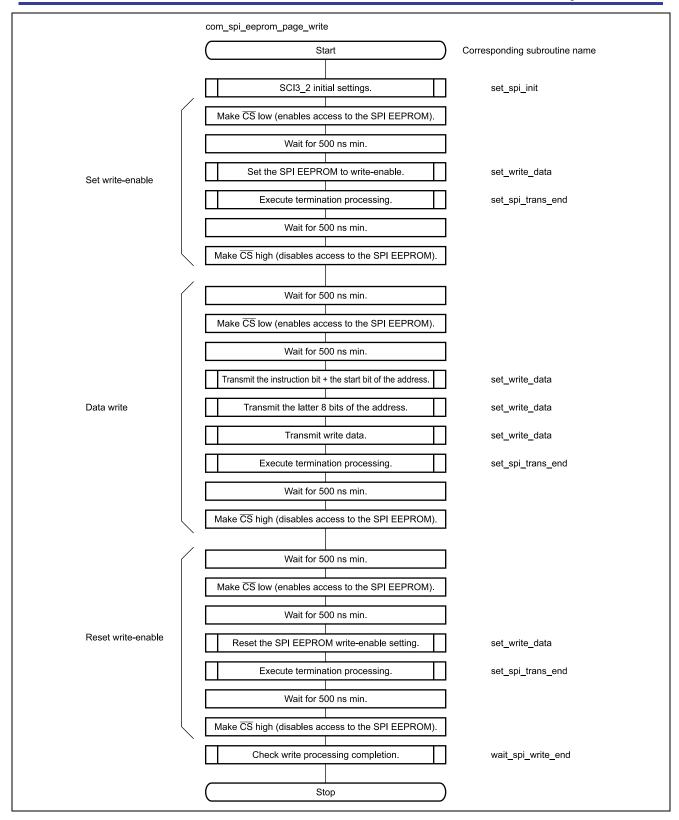
Name	Summary
Timer start register (TSTR)	Starts or stops TCNT operation.
Timer mode register (TMDR)	Sets buffer operation and selects synchronous operation.
Timer PWM mode register (TPMR)	Sets pins for PWM mode. Not used in this sample program.
Timer function control register (TFCR)	Selects the operating mode and output level. Not used in this sample
	program.
Timer output master enable register	Enables/disables channel 0 and channel 1 output.
(TOER)	
Timer output control register (TOCR)	Selects initial output settings before the first compare match occurs.
Timer counter (TCNT)	16-bit read/write register which counts up with the input clock.
General registers A, B, C, D (GRA, GRB,	GR is a 16-bit read/write register. Each channel has four GR registers,
GRC, GRD)	therefore, a total of eight registers are provided. These registers can be used
	as either output-compare registers or as input-capture registers, according to
	the TIORA and TIORC settings.
Timer control register (TCR)	Selects the TCNT counter clock, edge for an external clock, and counter
	clear conditions.
Timer I/O control register (TIORA)	Selects the functions of the GRA and GRB to be used as output-compare
	registers or as input-capture registers.
Timer status register (TSR)	Indicates the TCNT overflow/underflow generation and GRA/GRB/GRC/GRD
	compare match or input capture generation.
Timer interrupt enable register (TIER)	Enables/disables overflow interrupt requests or GR compare-match/input-
	capture interrupt. requests.
PWM mode output level control register	Controls the active level in PWM mode. Not used in this sample program.
(POCR)	



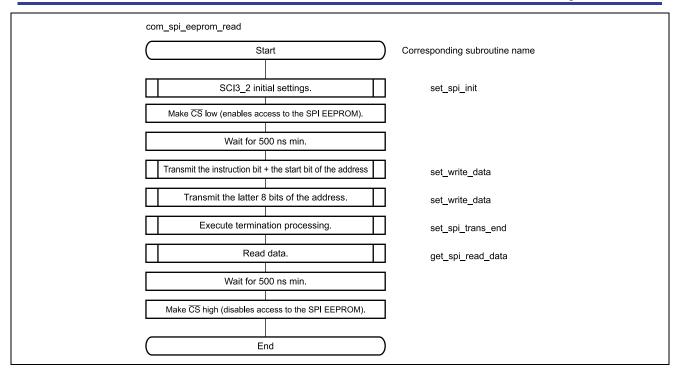
### 3.7 Flowcharts

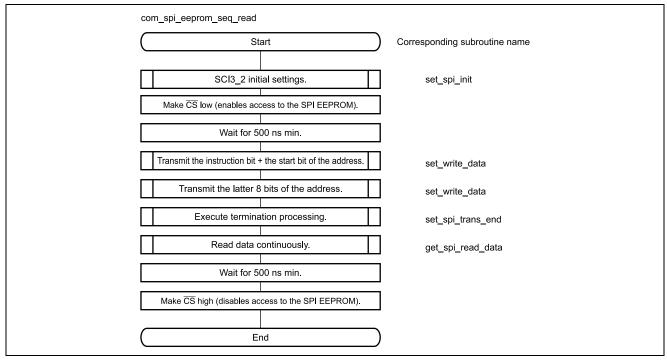




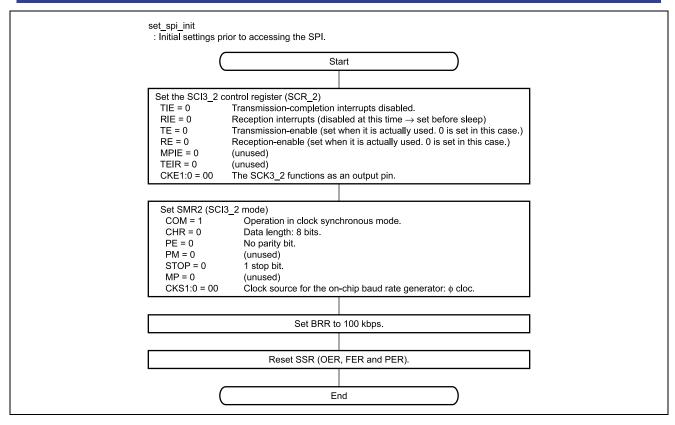


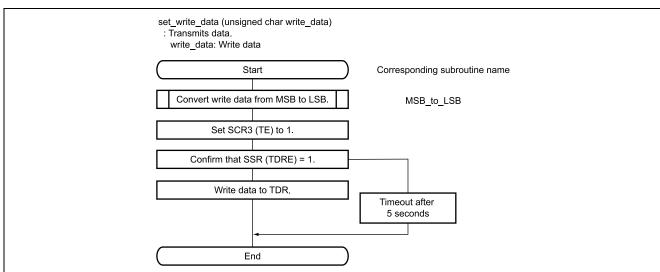




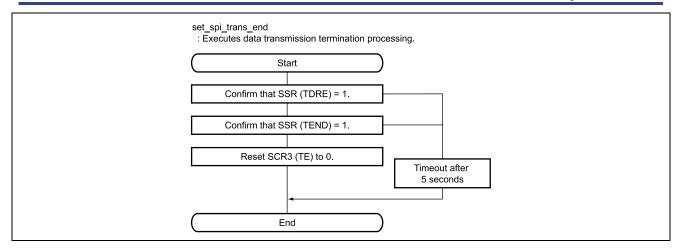


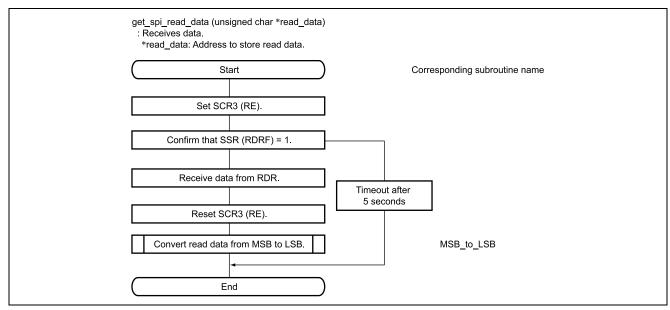




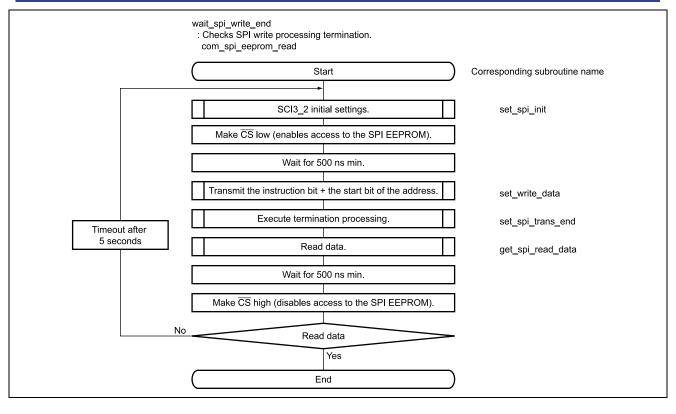












com\_delay (int\_delaytime) : Set desired delay time delaytime: 1 for approx. 0.5 μs

MSB\_to\_LSB (unsigned char in\_data)
: Reverse the bit order
in\_data: MSB data

### 3.8 Program Listing

```
/* 1. Sample Program 3-A #define directives -----
/* For SPIEEPROM access
#define SET_WRITE_MODE 0x02
#define SET_READ_MODE 0x03
#define RESET WRITE ENABLE 0x04
#define READ_STATUS 0x05
#define SET WRITE ENABLE 0x06
/* SPIEEPROM access error code (other than 0)
#define SPI TDRE TOUT 1
#define SPI_TEND_TOUT 2
#define SPI_RDRF_TOUT 3
#define WRITE_TOUT
/* SPI BUS access processing
void com_delay( int delaytime ) ;
void set_spi_init ( ) ;
unsigned char MSB_to_LSB (unsigned char in_data) ;
unsigned int set write data (unsigned char write data);
unsigned int set_spi_trans_end ();
unsigned int wait_spi_write_end () ;
unsigned int get_spi_read_data (unsigned char *read_data);
unsigned int com_spi_eeprom_read ( unsigned int rom_addr , unsigned char *rom_data );
unsigned int com_spi_eeprom_write (unsigned int rom_addr , unsigned char rom_data );
unsigned int com_spi_eeprom_seq_read ( unsigned int rom_addr , unsigned int rom_length , unsigned char *rom_data ) ;
unsigned\ int\ com\_spi\_eeprom\_page\_write\ (\ unsigned\ int\ rom\_addr\ ,\ unsigned\ int\ rom\_length\ ,\ unsigned\ char\ *rom\_data\ )\ ;
```



```
/* 3. Sample program 3-C Source codes ----
/\star Add the following to the initial settings in the H8 start-up processing
   /\ast \, PCR1 \, Defines input or output for the IO port 1.
         PCR17 = 1 Unused (defined as an output pin)
                   = 1 Unused (defined as an output pin)
           PCR16
          PCR15
                  = 1 Unused (defined as an output pin)
         PCR14 = 1 Unused (defined as an output pin)
                   = 1 Unused (defined as an output pin)
    /*
         PCR12
   /*
         PCR11
                   = 1 Unused (defined as an output pin)
           PCR10
                   = 1 Used as the CS pin of SPIEEPROM
                   = 0xFF;
   /* PDR1 Specifies the output data of the IO port 1.
                 = 0 Unused (defined as an output pin)
    /*
                   = 0 Unused (defined as an output pin)
    /*
         PDR15 = 0 Unused (defined as an output pin)
    /*
          PDR14
                   = 0 Unused (defined as an output pin)
    /*
                   = 0 Unused (defined as an output pin)
           PDR12
           PDR11
                   = 0 Unused (defined as an output pin)
                   = 1 Sets CS = high (SPIEEPRON not active).
       /* ## Since the CS pin of SPIEEPROMk is an active low signal, the CS pin should be initialized to high (not active).
       /* ## The CS level is not guaranteed before this setting,
                                                                                                   ## */
                                                                                                   ## */
       /\!\!^* ## but the SPIEEPROM cannot be written to illegally because it is write protected.
```



```
/* 3.2 SPIEEPROM access processing -----
/* 1. Module name: com_delay
/* 2. Function overview: Set delay time as desired
/* 3. History of revisions: REV Date created/revised Created/revised by Revision contents
                                                                                                   */
                     000 2002.12.14
                                              Ueda
void com delay( int delaytime )
   register int i,a;
   for(i=0;i<delaytime;i++)</pre>
      a++;
/* 1. Module name: set_spi_init
                                                                                                   */
  2. Function overview: Sets initial settings prior to SPI access
void set_spi_init()
   /* SCR3_2
                Sets the SCI3_2 control register
                 = 0 Transmit end interrupts disabled
   /*
                  = 0 Receive interrupts (disabled at this time; set before sleep)
                                                                                                   */
    /*
                                                                                                   */
          TE
                  = 0 Transmission enabled (set when it is actually used. 0 is set in this case)
    /*
         RE
                                                                                                   */
                  = 0 Reception enabled (set when it is actually used. 0 is set in this case)
           MPIE
                  = 0 (Unused)
    /*
           TEIR
                                                                                                   */
                   = 0 (Unused)
           CKE1:0 = 00 Uses SCK3_2 as an output pin
   SCI3 2.SCR3.BYTE = 0 \times 00;
    /*
       SMR_2
                      Sets SCI3_2 mode
    /*
        COM
                                                                                                   */
                  = 1 Operates in clock synchronous mode
    /*
           CHR
                  = 0 Data length: 8 bits
                                                                                                   */
                  = 0 No parity bit
    /*
                  = 0 (Unused)
                                                                                                   */
    /*
          STOP
                  = 0 1 stop bit
                  = 0 (Unused)
         CKS1:0 = 00 On-chip baud rate generator clock source: \phi clock
    SCI3_2.SMR.BYTE = 0x80 ;
```

```
/* BRR
             Set to 100 kbps-
   SCI3_2.BRR = 0x27;
     ^{\prime *} ## The value set for BRR should be modified depending on the necessary transfer rate.
                                                                         ## */
     /* ## For details, refer to the H8/3687 Hardware Manual.
                                                                         ## */
     /* Resets SSR (OER, FER, and PER)
   SCI3 2.SSR.BIT.OER = 0 ;
                                                                           * /
  SCI3 2.SSR.BIT.FER = 0;
                                            /* Framing error reset
  SCI3_2.SSR.BIT.PER = 0 ;
                                                                           */
                                            /* Parity error reset
*/
/* 1. Module name: MSB_to_LSB
/* 2. Function overview: Reverses the bit order
unsigned char MSB_to_LSB (unsigned char in_data)
  int i ;
  unsigned char out_data ;
  out data = 0 ;
  for (i=0; i<8; i++) {
                                            /* Clears the receive buffer
     switch (i) {
        case 0 :
           out_data = out_data | ((in_data & 0x01) << 7) ;
           break ;
        case 1 :
           out_data = out_data | ((in_data & 0x02) << 5) ;
        case 2 :
           out_data = out_data | ((in_data & 0x04) << 3) ;
           out_data = out_data | ((in_data & 0x08) << 1) ;
           break :
        case 4 :
           out data = out data | ((in data & 0x10) >> 1);
        case 5 :
           out_data = out_data | ((in_data & 0x20) >> 3) ;
           break ;
           out_data = out_data | ((in_data & 0x40) >> 5) ;
           out data = out data | ((in data & 0x80) >> 7);
  }
  return (out_data) ;
```

```
/* 1. Module name: set_write_data
  2. Function overview: Transmits data
unsigned int set_write_data (unsigned char write_data)
  int ret , Timer wk , i ;
  unsigned char buf ;
  ret = NORMAL_END ;
  /\star Converts write data from MSB to LSB
  buf = MSB_to_LSB(write_data) ;
     /* ## The SCI interface on the H8 microcomputer treats data with LSB first (inputs/outputs data from bit 0),
     /* ## while EEPROM in this sample program treats data with MSB first (inputs/outputs data from bit 7).
                                                                   ## */
     /\!\!\!* ## Therefore, the bit order of transmit data is changed here.
                                                                   ## */
     /* Sets SCR3 (TE)
  SCI3 2.SCR3.BIT.TE = 1 ;
                                        /* Enables transmission
  /* Confirms that SSR (TDRE) = 1
  com_timer.wait_100ms_spi = 50 ;
  while(SCI3_2.SSR.BIT.TDRE == 0){
                                        /* Waits until data transfer is possible
     Timer_wk = com_timer.wait_100ms_spi ;
     if (Timer_wk == 0){
                                         /* Timeout after 5 seconds
       ret = SPI_TDRE_TOUT ;
                                         /* Performs no operation even if an error occurs.
       goto exit ;
  #ifdef UT
    SCI3 2.SSR.BIT.TDRE = 1 ;
  #endif
  /* Writes data
  SCI3 2.TDR = buf ;
                                        /* Transmits data; this resets SSR (TDRE).
exit :
  return (ret) ;
}
```

```
/* 1. Module name: set_spi_trans_end
/* 2. Function overview: Executes data transmit exit processing.
unsigned int set_spi_trans_end ()
  int ret , Timer wk;
  ret = NORMAL_END ;
  /* Confirms that SSR (TDRE) = 1
   com_timer.wait_100ms_spi = 50 ;
  while (SCI3_2.SSR.BIT.TDRE == 0) {
                                            /* Waits until data transfer is possible
     Timer_wk = com_timer.wait_100ms_spi ;
     if (Timer wk == 0) {
                                            /* Timeout after 5 seconds
        ret = SPI_TDRE_TOUT ;
                                            /* Performs no operation even if an error occurs. */
        goto exit ;
     }
  #ifdef UT
     SCI3 2.SSR.BIT.TDRE = 1 ;
   #endif
   /* Confirms that SSR (TDRE) = 1
   com_timer.wait_100ms_spi = 50 ;
  while (SCI3 2.SSR.BIT.TEND == 0) {
                                            /* Waits until data transfer has
     Timer_wk = com_timer.wait_100ms_spi ;
     if (Timer_wk == 0) {
                                            /* Timeout after 5 seconds
        ret = SPI_TEND_TOUT ;
                                            /* Performs no operation even if an error occurs.
        goto exit ;
    SCI3_2.SSR.BIT.TEND = 1 ;
   #endif
  }
exit :
  com_delay(10);
  /* Resets SCR3 (TE)
   SCI3 2.SCR3.BIT.TE = 0 ;
  return (ret) ;
```

```
/* 1. Module name: get_spi_read_data
  2. Function overview: Receives data.
unsigned int get_spi_read_data (unsigned char *read_data)
  int ret , Timer wk ;
  unsigned char buf ;
  ret = NORMAL_END ;
  SCI3 2.SCR3.BIT.RE = 1 ;
                                       /* Enables reception
  /* Confirms that SSR (RDRF) = 1
  com_timer.wait_100ms_spi = 50 ;
  while (SCI3_2.SSR.BIT.RDRF == 0) {
                                       /* Waits for received data (max. 5 seconds)
     Timer_wk = com_timer.wait_100ms_spi ;
     if (Timer wk == 0) {
                                       /* Timeout after 5 seconds
       ret =SPI_RDRF_TOUT ;
                                       /* Performs no operation even if an error occurs. */
       goto exit ;
     #ifdef UT
       SCI3 2.SSR.BIT.RDRF = 1 ;
  }
exit :
  buf = SCI3_2.RDR ;
                                       /* Receives data; this resets SSR (RDRF).
  /* Resets SCR3 (RE)
  /* Disables receive operation
  SCI3 2.SCR3.BIT.RE = 0 ;
  /* Converts write data from MSB first to LSB first
  *read data = MSB to LSB(buf) ;
     /* ## The SCI interface on the H8 microcomputer treats data with LSB first (inputs/outputs data from bit 0), ## \star/
     /* ## while EEPROM in this sample program treats data with MSB first (inputs/outputs data from bit 7).
                                                                 ## */
     /* ## Therefore, the bit order of transmit data is changed here.
                                                                 ## */
     return (ret) ;
```

```
/* 1. Module name: wait spi write end
 2. Function overview: Checks write completion of SPI
unsigned int wait_spi_write_end ()
  int ret , i;
  unsigned char status;
  union {
            d_int ;
    unsigned int
    unsigned char d_byte[2];
  ret = NORMAL END ;
  com_timer.wait_100ms = 50 ;
    /* Initializes SCI3_2
    set_spi_init();
    /* Brings CS to low (enables SPIEEPROM access).
    IO.PDR1.BYTE = 0 \times 00;
    com delay(10);
    ^{\prime \star} ## Inserts a wait here for the purpose of making at least a 500 ns interval from
    /\!\!\!\!/ * ## turning on CS to starting the data transfer.
                                                        ## */
                                                        ## */
    /\star ## Since the waiting time differs depending on the device to be controlled,
    /* ## refer to the data sheet to set the appropriate waiting time.
                                                        ## */
    /* Reads data.
    /* Transmits instruction data (read status).
    ret = set_write_data (READ_STATUS) ;
    if (ret !=0) { goto exit ;}
    /* Executes exit processing.
    ret = set_spi_trans_end () ;
    if (ret !=0) { goto exit ;}
    ret = get spi read data (&status) ;
    if (ret !=0) { goto exit ;}
```

```
/* Brings CS to high (disables SPIEEPROM access).
     com_delay(10);
     /\star ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                                  ## */
     /* ## terminating the data transfer to turning off CS.
                                                                  ## */
     /\star ## Since the waiting time differs depending on the device to be controlled,
                                                                  ## */
     /\!\!\!\!/ * ## refer to the data sheet to set the appropriate waiting time.
                                                                  ## */
     IO.PDR1.BYTE = 0 \times 01;
     #ifdef UT
       status = 0x01;
     #endif
     if (com_timer.wait_100ms == 0){
                                        /* Timeout after 5 seconds
       ret = WRITE TOUT;
                                        /* Abnormal termination (timeout)
       goto exit ;
  } while ((status & 0x01) == 1);
                                        /* Write is in progress.
                                       /* Error processing
  /* Brings CS to high (disables SPIEEPROM access).
  com_delay(10) ;
     ## */
     /* ## Inserts a wait here for the purpose of making at least a 500 ns interval from
     /\ast ## terminating the data transfer to turning off CS.
                                                                  ## */
     /\star ## Since the waiting time differs depending on the device to be controlled,
                                                                  ## */
                                                                  ## */
     /\ast ## refer to the data sheet to set the appropriate waiting time.
     IO.PDR1.BYTE = 0 \times 01;
  return (ret) ;
}
/* 1. Module name: com_spi_eeprom_read
                                                                   */
 2. Function overview: Reads 1-byte data from SPIEEPROM.
unsigned int com spi eeprom read ( unsigned int rom addr , unsigned char *rom data )
  int ret ;
  union {
              d_int ;
     unsigned int
             d_byte[2];
     unsigned char
  } buf;
  ret = NORMAL END ;
  /* Initializes SCI3_2.
  set_spi_init();
```



```
/* Brings CS to low (enables SPIEEPROM access).
IO.PDR1.BYTE = 0x00;
com delay(10);
 /* ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                            ## */
 /* ## turning on CS to starting the data transfer.
 /* ## Since the waiting time differs depending on the device to be controlled,
                                            ## */
 /\ast ## refer to the data sheet to set the appropriate waiting time.
                                            ## */
 /* Transmits the instruction data + address start bit
buf.d_int = rom_addr ;
buf.d_byte[0] = (buf.d_byte[0] && 0x01) << 3;
buf.d_byte[0] |= SET_READ_MODE ;
ret = set_write_data (buf.d_byte[0]) ;
if (ret !=0) { goto exit ;}
/* Transmits the latter 8 bits of the address
ret = set_write_data (buf.d_byte[1]) ;
if (ret !=0) { goto exit ;}
/* Executes exit processing.
ret = set_spi_trans_end () ;
if (ret !=0) { goto exit ;}
ret = get_spi_read_data (&buf.d_byte[0]) ;
if (ret !=0) { goto exit ;}
*rom_data = buf.d_byte[0] ;
/* Brings CS to high (disables SPIEEPROM access).
/\ast ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                            ## */
 /* ## terminating the data transfer to turning off CS.
                                            ## */
                                            ## */
 /\ast ## Since the waiting time differs depending on the device to be controlled,
 /* ## refer to the data sheet to set the appropriate waiting time.
                                            ## */
 IO.PDR1.BYTE = 0 \times 01;
return (ret);
```

}

```
/* 1. Module name: com_spi_eeprom_seq_read
 2. Function overview: Reads 1-byte data from SPIEEPROM.
unsigned\ int\ com\_spi\_eeprom\_seq\_read\ (\ unsigned\ int\ rom\_addr\ ,\ unsigned\ int\ rom\_length\ ,\ unsigned\ char\ *rom\_data\ )
  int ret , i;
  union {
     unsigned int
             d_int ;
    unsigned char d_byte[2];
  } buf;
  ret = NORMAL_END ;
  set_spi_init();
  /* Brings CS to low (enables SPIEEPROM access).
  IO.PDR1.BYTE = 0 \times 00;
  com delay(10);
    /\ast ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                              ## */
                                                              ## */
    /\!\!\!\!\!\!^{\star} ## turning on CS to starting the data transfer.
                                                              ## */
    /* ## Since the waiting time differs depending on the device to be controlled,
     /\!\!\!\!/ * ## refer to the data sheet to set the appropriate waiting time.
                                                              ## */
     /* Transmits the instruction data + address start bit
  buf.d_int = rom_addr ;
  buf.d byte[0] = (buf.d byte[0] && 0x01) << 3;
  buf.d byte[0] |= SET READ MODE ;
  ret = set_write_data (buf.d_byte[0]) ;
  if (ret !=0) { goto exit ;}
  /* Transmits the latter 8 bits of the address
  ret = set_write_data (buf.d_byte[1]) ;
  if (ret !=0) { goto exit ;}
  /* Executes exit processing.
  ret = set_spi_trans_end () ;
  if (ret !=0) { goto exit ;}
```

```
/* Reads data continuously.
  for (i=0; i< (rom_length) ; i++){
    ret = get_spi_read_data (&buf.d_byte[0]) ;
    if (ret !=0) { goto exit ;}
    *rom_data = buf.d_byte[0] ;
    *rom_data ++ ;
exit :
  /\star Brings CS to high (disables SPIEEPROM access).
  \slash * ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                          ## */
                                                          ## */
    /\ast ## terminating the data transfer to turning off CS.
    /* ## Since the waiting time differs depending on the device to be controlled,
                                                          ## */
    /\ast ## refer to the data sheet to set the appropriate waiting time.
                                                          ## */
    IO.PDR1.BYTE = 0 \times 01;
  return (ret);
/* 1. Module name: com_spi_eeprom_write
  2. Function overview: Writes 1-byte data to SPIEEPROM.
unsigned int com_spi_eeprom_write (unsigned int rom_addr , unsigned char rom_data )
{
  int ret ;
  union {
    unsigned int
            d_int ;
    unsigned char d_byte[2];
  } buf;
  ret = NORMAL_END ;
  set_spi_init();
```



```
/* Cancels SPI EEPROM write enable
/* Brings CS to low (enables SPIEEPROM access).
IO.PDR1.BYTE = 0 \times 00;
com delay(10);
  /\star ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                       ## */
  /\ast ## turning on CS to starting the data transfer.
                                                       ## */
  /\ast ## Since the waiting time differs depending on the device to be controlled,
                                                       ## */
  /\ast ## refer to the data sheet to set the appropriate waiting time.
  /* Specifies the SPI EEPROM write enable.
ret = set write data (SET WRITE ENABLE) ;
if (ret !=0) { goto exit ;}
/* Executes exit processing.
ret = set_spi_trans_end () ;
if (ret !=0) { goto exit ;}
/* Brings CS to high (disables SPIEEPROM access).
/\ast ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                       ## */
  /\ast ## terminating the data transfer to turning off CS.
                                                       ## */
                                                       ## */
  /\star ## Since the waiting time differs depending on the device to be controlled,
  /* ## refer to the data sheet to set the appropriate waiting time.
                                                       ## */
  IO.PDR1.BYTE = 0 \times 01;
/^{\star} ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                       ## */
  /* ## turning off CS to turning it on again.
                                                       ## */
                                                       ## */
  /^{\star} ## Since the waiting time differs depending on the device to be controlled,
                                                       ## */
  /* ## refer to the data sheet to set the appropriate waiting time.
```



```
IO.PDR1.BYTE = 0 \times 00;
  /^{\star} ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                    ## */
                                                    ## */
  /* ## turning on CS to starting the data transfer.
                                                    ## */
  /\star ## Since the waiting time differs depending on the device to be controlled,
  /* ## refer to the data sheet to set the appropriate waiting time.
                                                    ## */
  com delay(10);
/* Transmits the instruction data + address start bit
buf.d int = rom addr ;
buf.d_byte[0] = (buf.d_byte[0] && 0x01) << 3;
buf.d_byte[0] |= SET_WRITE_MODE ;
ret = set_write_data (buf.d_byte[0]) ;
if (ret !=0) { goto exit ;}
/* Transmits the latter 8 bits of the address
ret = set_write_data (buf.d_byte[1]) ;
if (ret !=0) { goto exit ;}
/* Transmits write data
ret = set write data (rom data) ;
if (ret !=0) { goto exit ;}
ret = set_spi_trans_end () ;
if (ret !=0) { goto exit ;}
/* Brings CS to high (disables SPIEEPROM access).
com delay(10);
IO.PDR1.BYTE = 0 \times 01;
/* Brings CS to low (enables SPIEEPROM access).
com delay(10);
  ## */
  /* ## Inserts a wait here for the purpose of making at least a 500 ns interval from
  /* ## turning off CS to turning it on again.
                                                    ## */
  ^{\prime *} ## Since the waiting time differs depending on the device to be controlled,
                                                    ## */
  /* ## refer to the data sheet to set the appropriate waiting time.
                                                    ## */
  IO.PDR1.BYTE = 0 \times 00;
```

```
com delay(10) ;
  /^{\star} ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                           ## */
                                                           ## */
  /* ## turning on CS to starting the data transfer.
                                                           ## */
  /\star ## Since the waiting time differs depending on the device to be controlled,
  /* ## refer to the data sheet to set the appropriate waiting time.
                                                           ## */
  /* Cancels SPI EEPROM write enable
ret = set write data (RESET WRITE ENABLE) ;
if (ret !=0) { goto exit ;}
/* Executes exit processing.
ret = set spi trans end () ;
if (ret !=0) { goto exit ;}
/* Brings CS to high (disables SPIEEPROM access).
com_delay(10);
  ^{\prime *} ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                           ## */
                                                           ## */
  /\ast ## terminating the data transfer to turning off CS.
  /* ## Since the waiting time differs depending on the device to be controlled,
                                                           ## */
  /* ## refer to the data sheet to set the appropriate waiting time.
                                                           ## */
  IO.PDR1.BYTE = 0 \times 01;
/* Checks write completion.
ret = wait_spi_write_end () ;
  if (ret !=0) { goto exit ;}
  /* ## SPIEEPROM starts write operation by CS = high. The write completion is checked by checking the SPIEEPROM ## */
  /* ## internal status register since the write operation takes some time
                                                           ## */
  return (ret);
/* Brings CS to high (disables SPIEEPROM access).
  ## */
  ^{\prime *} ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                           ## */
  /* ## terminating the data transfer to turning off CS.
  /\star ## Since the waiting time differs depending on the device to be controlled,
                                                           ## */
  /* ## refer to the data sheet to set the appropriate waiting time.
                                                           ## */
  IO.PDR1.BYTE = 0 \times 01;
return (ret);
```

}

```
/* 1. Module name: com_spi_eeprom_page_write
  2. Function overview: Writes 4-byte data to SPIEEPROM.
unsigned \ int \ com\_spi\_eeprom\_page\_write \ (unsigned \ int \ rom\_addr \ , \ unsigned \ int \ rom\_length \ , \ unsigned \ char \ *rom\_data \ )
  int ret , i ;
  union {
     unsigned int d_int;
     unsigned char d_byte[2];
  } buf;
  union {
     unsigned long
              d_long ;
     unsigned char
              d_byte[4];
  } write data;
  ret = NORMAL_END ;
  /* Initializes SCI3 2.
  set_spi_init();
  /* Cancels SPI EEPROM write enable
  /st Brings CS to low (enables SPIEEPROM access).
  IO.PDR1.BYTE = 0 \times 00;
  com delay(10);
     /\ast ## Inserts a wait here for the purpose of making at least a 500 ns interval from
     /\ast ## turning on CS to starting the data transfer.
                                                                 ## */
     /\star ## Since the waiting time differs depending on the device to be controlled,
                                                                 ## */
     /* ## refer to the data sheet to set the appropriate waiting time.
                                                                 ## */
     /* Cancels SPI EEPROM write enable
  ret = set_write_data (SET_WRITE_ENABLE) ;
  if (ret !=0) { goto exit ;}
  /* Executes exit processing.
  ret = set_spi_trans_end () ;
  if (ret !=0) { goto exit ;}
```



```
/* Brings CS to high (disables SPIEEPROM access).
com_delay(10);
  ^{\prime\star} ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                        ## */
  /* ## terminating the data transfer to turning off CS.
                                                        ## */
                                                        ## */
  ^{\prime *} ## Since the waiting time differs depending on the device to be controlled,
  /\!\!\!\!/ * ## refer to the data sheet to set the appropriate waiting time.
                                                        ## */
  IO.PDR1.BYTE = 0 \times 01;
/* Brings CS to low (enables SPIEEPROM access).
com_delay(10);
  ^{\prime *} ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                        ## */
                                                        ## */
  /\ast ## turning off CS to turning it on again.
  /* ## Since the waiting time differs depending on the device to be controlled,
                                                        ## */
                                                        ## */
  /* ## refer to the data sheet to set the appropriate waiting time.
  IO.PDR1.BYTE = 0 \times 00;
com delay(10);
  /* ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                        ## */
  /\ast ## turning on CS to starting the data transfer.
                                                        ## */
                                                        ## */
  /\star ## Since the waiting time differs depending on the device to be controlled,
  /\ast ## refer to the data sheet to set the appropriate waiting time.
                                                        ## */
  /* Transmits the instruction data + address start bit
buf.d int = rom addr ;
buf.d byte[0] = (buf.d byte[0] && 0x01) << 3;
buf.d_byte[0] |= SET_WRITE_MODE ;
ret = set_write_data (buf.d_byte[0]) ;
if (ret !=0) { goto exit ;}
/* Transmits the latter 8 bits of the address
ret = set_write_data (buf.d_byte[1]) ;
if (ret !=0) { goto exit ;}
```



```
/* Transmits write data
for (i=0; i< rom_length ; i++) {
  buf.d byte[0] = *rom data ;
  ret = set write data (buf.d byte[0]);
    if (ret !=0) { goto exit ;}
  *rom data ++ ;
/* Executes exit processing.
ret = set_spi_trans_end () ;
if (ret !=0) { goto exit ;}
/* Brings CS to high (disables SPIEEPROM access).
com delay(10);
  /^{\star} ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                         ## */
  /\ast ## terminating the data transfer to turning off CS.
                                                         ## */
                                                         ## */
  /\ast ## Since the waiting time differs depending on the device to be controlled,
  /* ## refer to the data sheet to set the appropriate waiting time.
                                                         ## */
  IO.PDR1.BYTE = 0 \times 01;
/* Specifies SPI EEPROM write enable.
/st Brings CS to low (enables SPIEEPROM access).
com_delay(10) ;
  ## */
  ^{\prime *} ## Inserts a wait here for the purpose of making at least a 500 ns interval from
  /* ## turning off CS to turning it on again.
                                                         ## */
                                                         ## */
  /\star ## Since the waiting time differs depending on the device to be controlled,
  /* ## refer to the data sheet to set the appropriate waiting time.
                                                         ## */
  IO.PDR1.BYTE = 0 \times 00;
com_delay(10);
  /\star ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                         ## */
  /* ## turning on CS to starting the data transfer.
                                                         ## */
                                                         ## */
  ^{\prime *} ## Since the waiting time differs depending on the device to be controlled,
                                                         ## */
  /* ## refer to the data sheet to set the appropriate waiting time.
  /* Cancels SPI EEPROM write enable
ret = set_write_data (RESET_WRITE_ENABLE) ;
if (ret !=0) { goto exit ;}
```



```
/* Executes exit processing.
ret = set_spi_trans_end () ;
if (ret !=0) { goto exit ;}
/* Brings CS to high (disables SPIEEPROM access).
com delay(10);
  /\star ## Inserts a wait here for the purpose of making at least a 500 ns interval from
  /\ast ## terminating the data transfer to turning off CS.
                                                       ## */
                                                       ## */
  /\ast ## Since the waiting time differs depending on the device to be controlled,
                                                       ## */
  /\ast ## refer to the data sheet to set the appropriate waiting time.
  IO.PDR1.BYTE = 0 \times 01;
/\star Checks write completion.
ret = wait_spi_write_end () ;
  if (ret !=0) { goto exit ;}
  /* ## SPIEEPROM starts write operation by CS = high. The write completion is checked by checking the SPIEEPROM ## */
                                                      ## */
  /* ## internal status register since the write operation takes some time
  return (ret);
                                /* Error processing
/* Brings CS to high (disables SPIEEPROM access).
/\star ## Inserts a wait here for the purpose of making at least a 500 ns interval from
                                                      ## */
                                                       ## */
  /* ## terminating the data transfer to turning off CS.
  ^{\prime *} ## Since the waiting time differs depending on the device to be controlled,
                                                       ## */
  /* ## refer to the data sheet to set the appropriate waiting time.
                                                       ## */
  IO.PDR1.BYTE = 0 \times 01;
return (ret);
```

}



```
/* 4. Sample Program 3-D TimerZ Processing -------*/
/* Set the jump destination to h8 timerz.
/* 4.2 Common variable definitions for TimerZ ------ */
    int counter;
                                      /* 100 ms counter
    int wait_10ms;
                                                                  */
    int wait_100ms;
                                      /* Sets the wait time in 100 ms units (common)
                                                                  */
                                                                  * /
    int wait_100ms_scan;
                                      /* Sets the wait time in 100 ms units (for I2C)
  }com_timer;
  /*
  /*
       Sets TimerZ
                                                                  * /
  /*
                                                                  */
  /* Sets TimerZ initial settings
  TZ.TSTR.BYTE = 0 \times 00;
  TZ.TMDR.BYTE = 0 \times 00;
  TZ.TPMR.BYTE = 0x00;
  TZ.TFCR.BYTE = 0x00 ;
  TZ.TOER.BYTE = 0xFF:
  TZ.TOCR.BYTE = 0 \times 00;
  TZ0.TCR.BYTE = 0x23;
                                      /* Clears the counter when a GRA compare matchoccurs. */
                                      /* CKEG[1:0] = 00 Counts at the rising edge */
                                      /* TPSC[2:0] = 011 Counts using internal clock \phi/8
  TZ0.TIORA.BYTE = 0 \times 00;
                                      /* IOA[2:0] = 000 RA is used as the output compare register */
  TZO.TTER.BYTE = 0x01 :
                                      /* Enables MFA
  TZ0.GRA
                                      /* Issues an interrupt every 10 ms
    ## */
     /\star ## The set values differ depending on the operating frequency of the microcomputer.
     /* ## Refer to the H8/3687 Hardware Manual.
                                                                 ## */
     TZO.TCNT
         = 0;
                                       /* Clears the timer counter
```



```
/* Starts timerZ
   TZ.TSTR.BYTE = 0 \times 01;
                                                                                  */
                                                /* STR0 = 1 TCNT_0□start
                                                                                  * /
/* 1. Module name: h8 TimerZ
   Function overview: Interval timer processing every 10 msec
                                                                                  */
  3. History of revisions: REV Date created/revised Created/revised by Revision contents
                                                                                  */
                                                                                  */
     000 2002.02.11 Ueda New
#pragma interrupt( h8_timerz )
void h8_timerz( void )
   /* Clears the source
   com_global.dummy = TZO.TSR.BYTE;
                                                /* dummy read
   TZ0.TSR.BIT.IMFA = 0;
                                                /* IMFA clear
   /* -1 in units of 10 ms
   if( com_timer.wait_10ms>0 )
      com_timer.wait_10ms --;
   com_timer.counter++;
   if ( com timer.counter >= 10 ) {
      /\star -1 in units of 100 ms
      if( com_timer.wait_100ms>0 )
         com timer.wait 100ms --;
      if( com timer.wait 100ms scan>0 )
         com_timer.wait_100ms_scan --;
      com timer.counter = 0;
```



### 4. Reference Documents

- H8/3687 Group Hardware Manual (published by Renesas Technology Corp.)
- X25043/45 Application Notes (published by Xicor, Inc.)



### **Revision Record**

Rev.	Date	Description		
		Page	Summary	
1.00	Sep.29.03	_	First edition issued	

### Keep safety first in your circuit designs!

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