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# H8/300H Tiny Series

## Example of Connecting the GYROSTAR Angular Velocity Sensor

### Introduction

The output of the angular velocity sensor free from the DC-component is amplified by a DC amplification circuit to the required voltage. The amplified signal is input to analog input pin AN0. You have the angular velocity in decimal number (deg/sec) on an array of 7-segment LED.

### Target Device

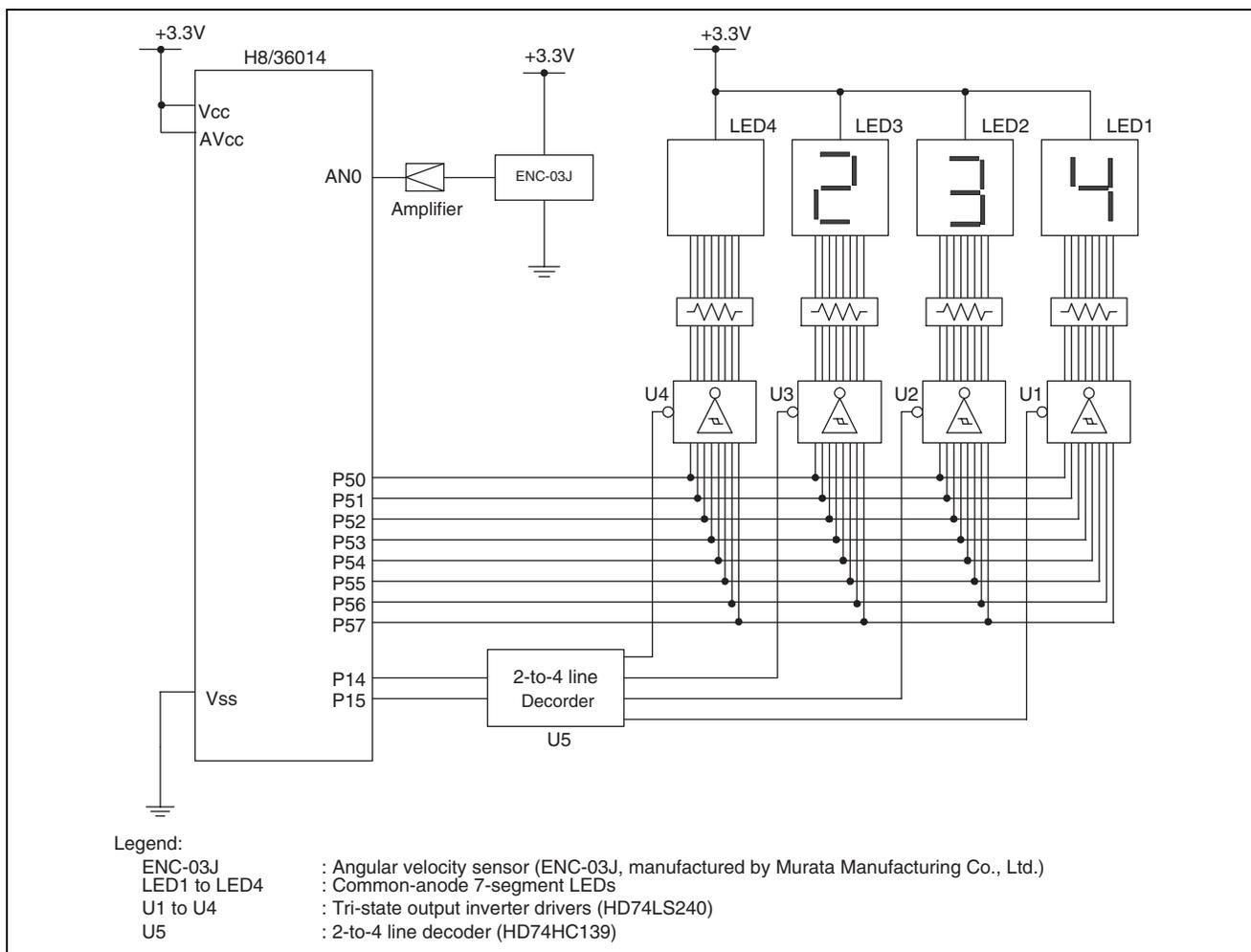
H8/300H Tiny Series H8/36014 CPU

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### 1. Specifications

1. Figure 1 shows an example hardware configuration for connecting a piezoelectric gyroscope. As shown in this figure, the sensor is connected to analog input pin 0 (AN0 pin).
2. The signal input to the AN0 pin is A/D converted and the result is then displayed on an array of 7-segment LEDs connected to the I/O ports.
3. The 7-segment LEDs display the 10-bit result of A/D conversion that indicates a decimal angular velocity. A/D conversion is performed at intervals of approx. 78ms.



**Figure 1 Hardware Configuration**

4. In this sample task, the operating voltage (Vcc) and analog power supply voltage (AVcc) of the H8/36014 are 3.3 V and the OSC clock frequency is 10 MHz.
5. The sensor used in this sample task is a piezoelectric gyroscope (model ENC-03J) manufactured by Murata Manufacturing Co., Ltd. The specifications of the sensor are listed below.

A. Table 1 lists the specifications of the piezoelectric gyroscope

**Table 1 Specifications of the ENC-03J (Reference Values)**

Item	Specification
Operating voltage	+3.0 VDC
Current consumption	4.5 mA (max.) (power supply voltage: +3.0 VDC)
Detection range	$\pm 300$ deg/sec
Sensitivity	0.67 mV/(deg/s) $\pm 20$ (initial deviation)
Output in the stationary state	Reference output $\pm 0.6$ VDC (within operating temperature range)
Reference output	1.35 $\pm 0.1$ VDC (within operating temperature range)
Linearity	Within $\pm 5.0$
Sensitivity fluctuation with temperature	-20 to +10 (within operating temperature range, reference temperature: 25°C)
Response	DC to 50 Hz
Operating temperature range	-5 to +75°C
Storage temperature range	-30 to +85°C
Dimensions	15.5 $\times$ 8.0 $\times$ 4.3mm
Weight	1.0 g (max.)

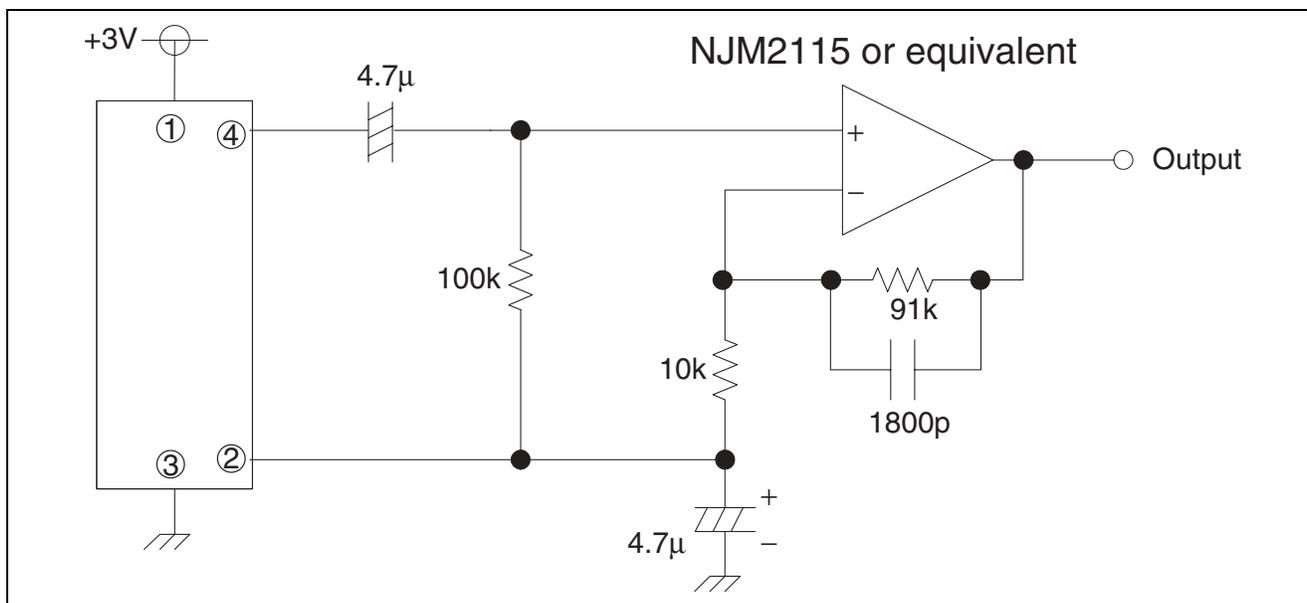
Notes: 1. The above values are typical.

2. Unless otherwise specified, these values are defined at ambient temperature ( $T_a = 25^\circ\text{C}$ ).

3. The reference output is grounded through a 4.7- $\mu\text{F}$  capacitor.

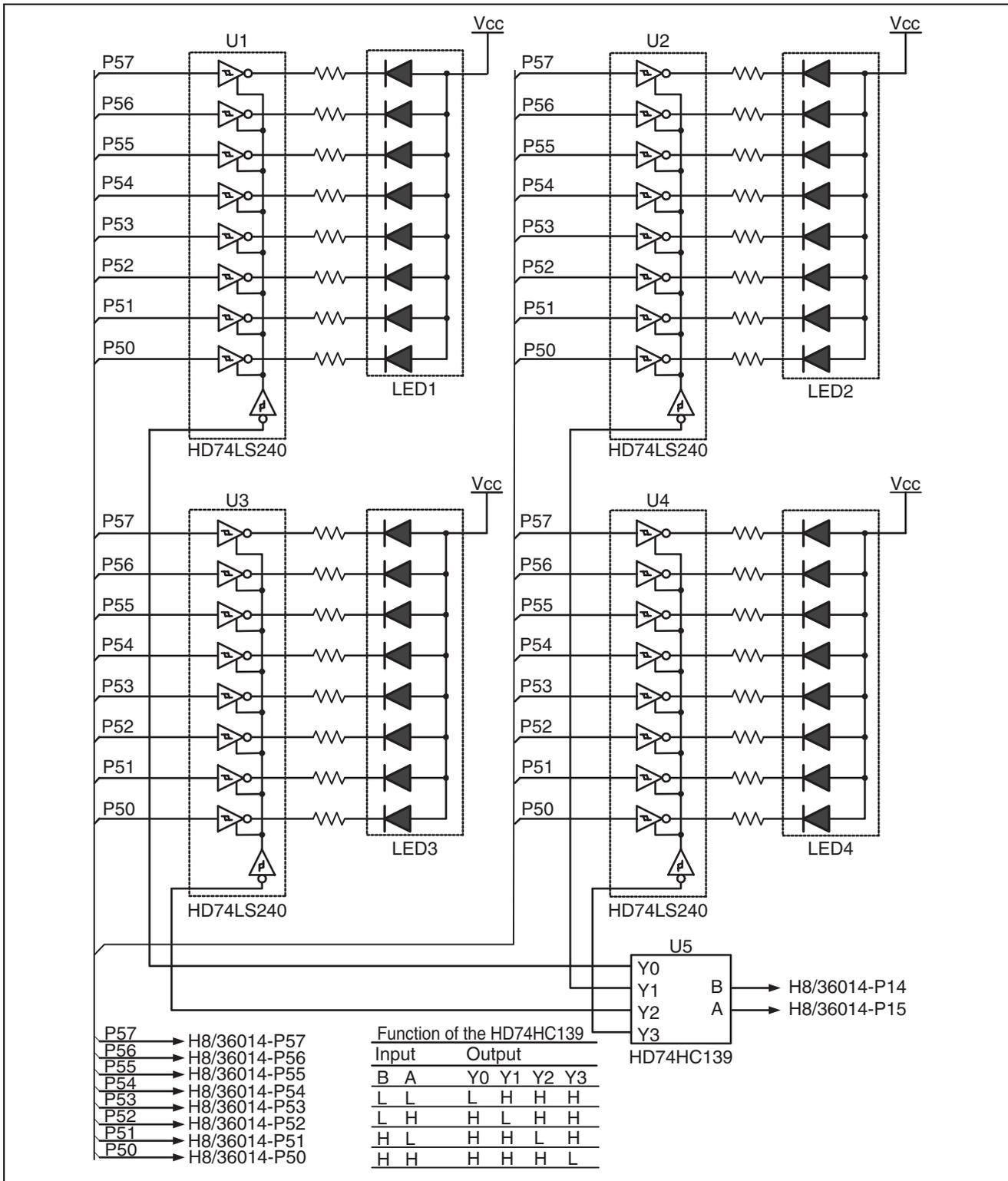
B. Figure 2 shows a standard sensor amplification circuit.

This circuit removes the DC and high-frequency noise components from the sensor output. When using this sample circuit, select the constant according to the operation to be detected.



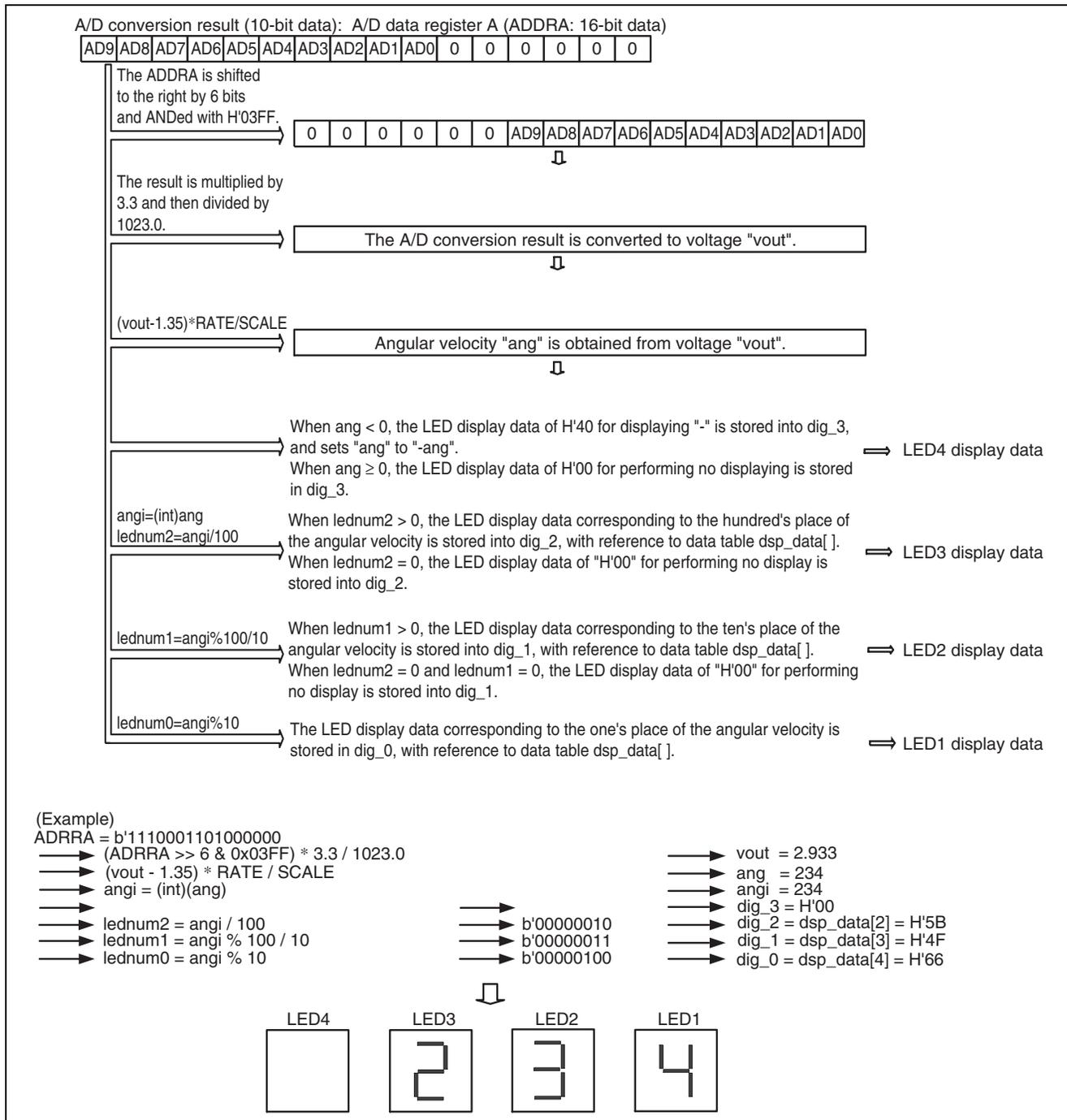
**Figure 2 Sensor Standard Amplification Circuit (Sample Circuit)**

6. The ENC-03J piezoelectric gyroscope is an oscillation angular velocity sensor that detects the Coriolis force from the oscillation of a ceramic bimorph element. This sensor has a response range from DC to 50 Hz and is suitable for detecting movement, such as that of a video camera or that of pointing devices or HMDs.
7. The circuit in this sample task operates as follows.
  - A. The sensor output voltage from the ENC-03J is amplified by the DC amplification circuit. The amplified signal is input to analog input pin 0 (AN0) and then A/D converted.
  - B. While the sensor is stationary, the reference voltage (1.35 VDC) shown in Table 1 is input to analog input pin 0 (AN0 pin), "...0" (deg/sec) is displayed on the LED display.
  - C. The value " 234" in Figure 1 indicates that the angular velocity is 234 (deg/sec).
  - D. If the sensor is rotated in the opposite direction, a negative value such as "-178" is displayed, indicating an angular velocity of 178 (deg/sec) in the opposite direction.
8. In this sample task, the 7-segment LED display is set up by connecting the port outputs to the tri-state output inverter drivers (HD74LS240) and connecting the driver outputs to the cathodes of the 7-segment LEDs. In addition, all the ports used for the four 7-segment LEDs are connected to the 7-segment LEDs and the enable pins of the tri-state inverter drivers are used to renew between the 7-segment LEDs. The signal generation for renewing between the LEDs is controlled by the two port outputs of a 2-to-4 line decoder (HD74HC139). Figure 3 illustrates the method of controlling the 7-segment LEDs.



**Figure 3 Control of 7-Segment LEDs**

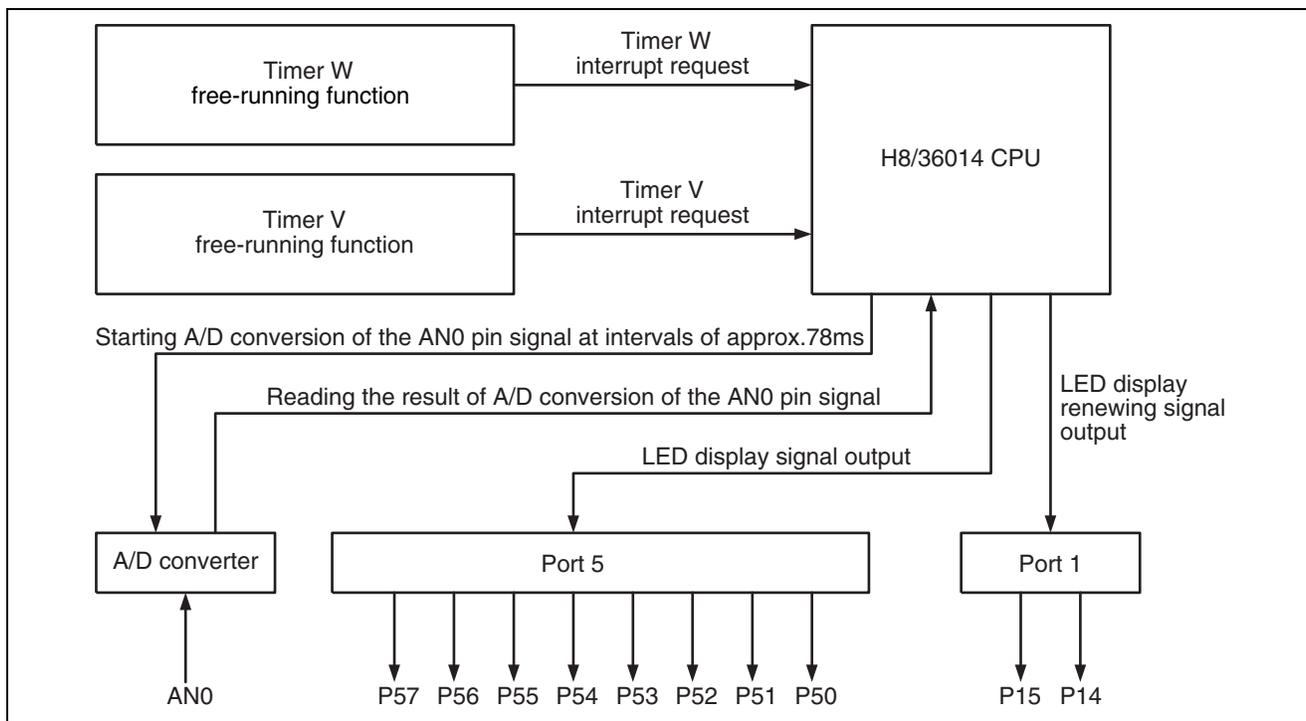
9. In this sample task, a decimal angular velocity (deg/sec) is displayed on the 7-segment LEDs. Figure 4 illustrates how the angular velocity is displayed on the LEDs.



**Figure 4 Display of Angular Velocity on the LEDs**

## 2. Description of Functions

1. Figure 5 is a block diagram of the H8/36014 functions used in this task. Table 2 lists the function allocations.

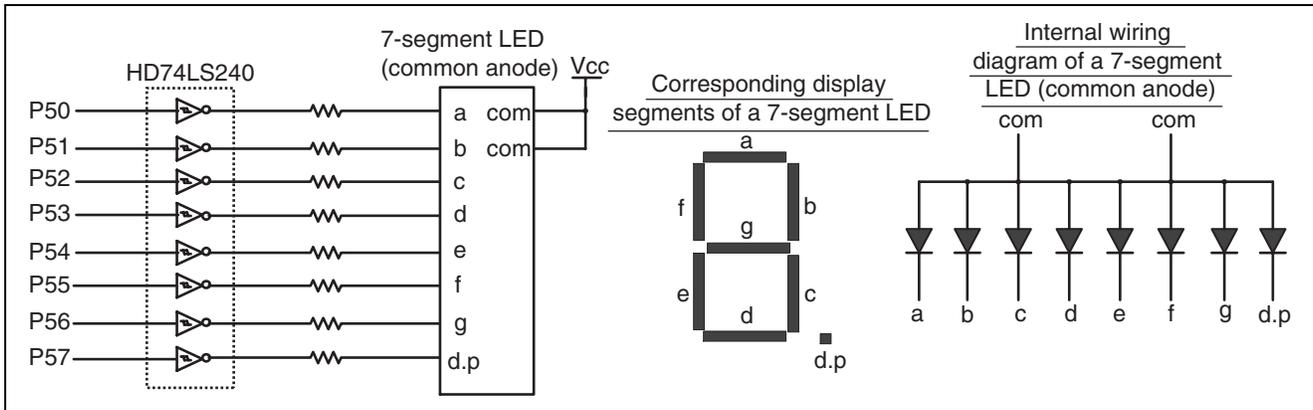


**Figure 5 Block Diagram of Functions Used in This Sample Task**

**Table 2 Function Assignment**

Function	Function assignment
Timer W	The free-running function of timer W is used to perform A/D conversion of analog input pin 0 (AN0). The A/D conversion period is measured at intervals of approx. 52.4ms of the timer W overflow period.
Timer V	The free-running function of timer V is used to control the renewing between the 7-segment LEDs. Each of the four 7-segment LEDs is lit in sequence at intervals of 3.2768 ms (the time at which timer V overflows), enabling dynamic illumination of the LEDs.
A/D converter	This function A/D-converts the output voltage from the angular velocity sensor connected to analog input pin 0 (AN0) of the A/D converter.
Port 1	The P14 and P15 output pins of port 1 are used to renew the display on the four 7-segment LEDs. The P14 and P15 output pins are connected to the I/O pins of a 2-to-4-line decoder.
Port 5	The P50 to P57 output pins of port 5 are used to display data on the four 7-segment LEDs. The 10-bit data, obtained as a result of the A/D conversion of the AN0 pin, is converted to the angular velocity display data with decimal places (deg/sec) and then output to the LEDs.

2. Figure 6 shows how the 7-segment LED used in this task is connected. A high output from port 5 lights the corresponding segment of the LED, as shown in the figure. Table 3 lists the relationships between the port 5 outputs and the LED display.



**Figure 6 Connection and Internal Connections of 7-Segment LED**

**Table 3 Relationship between Port 5 and 7-Segment LED Data**

LED display	Port 5 output data								LED display	Port 5 output data							
	P57	P56	P55	P54	P53	P52	P51	P50		P57	P56	P55	P54	P53	P52	P51	P50
	0	0	1	1	1	1	1	1		0	1	0	0	0	0	0	0
	0	0	0	0	0	1	1	0									
	0	1	0	1	1	0	1	1									
	0	1	0	0	1	1	1	1									
	0	1	1	0	0	1	1	0									
	0	1	1	0	1	1	0	1									
	0	1	1	1	1	1	0	1									
	0	0	1	0	0	1	1	1									
	0	1	1	1	1	1	1	1									
	0	1	1	0	1	1	1	1									

3. Description of Operation

- Figure 7 shows the description of A/D conversion of the AN0 pin signal when timer W is used. In this sample task, the completion of A/D conversion and the A/D conversion period (78ms) are determined in the tmrw routine by the timer W overflow flag without using an A/D conversion interrupt.

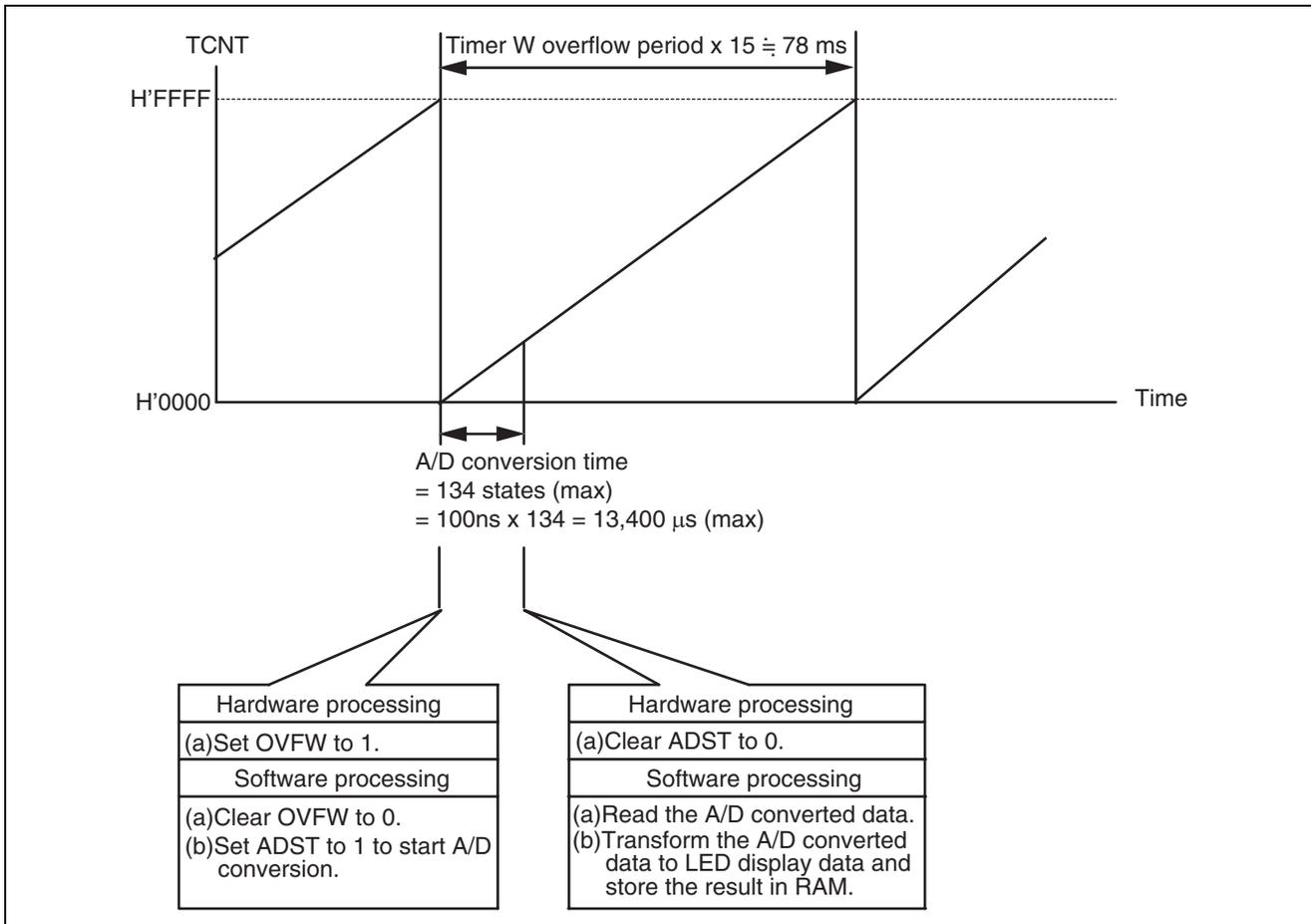
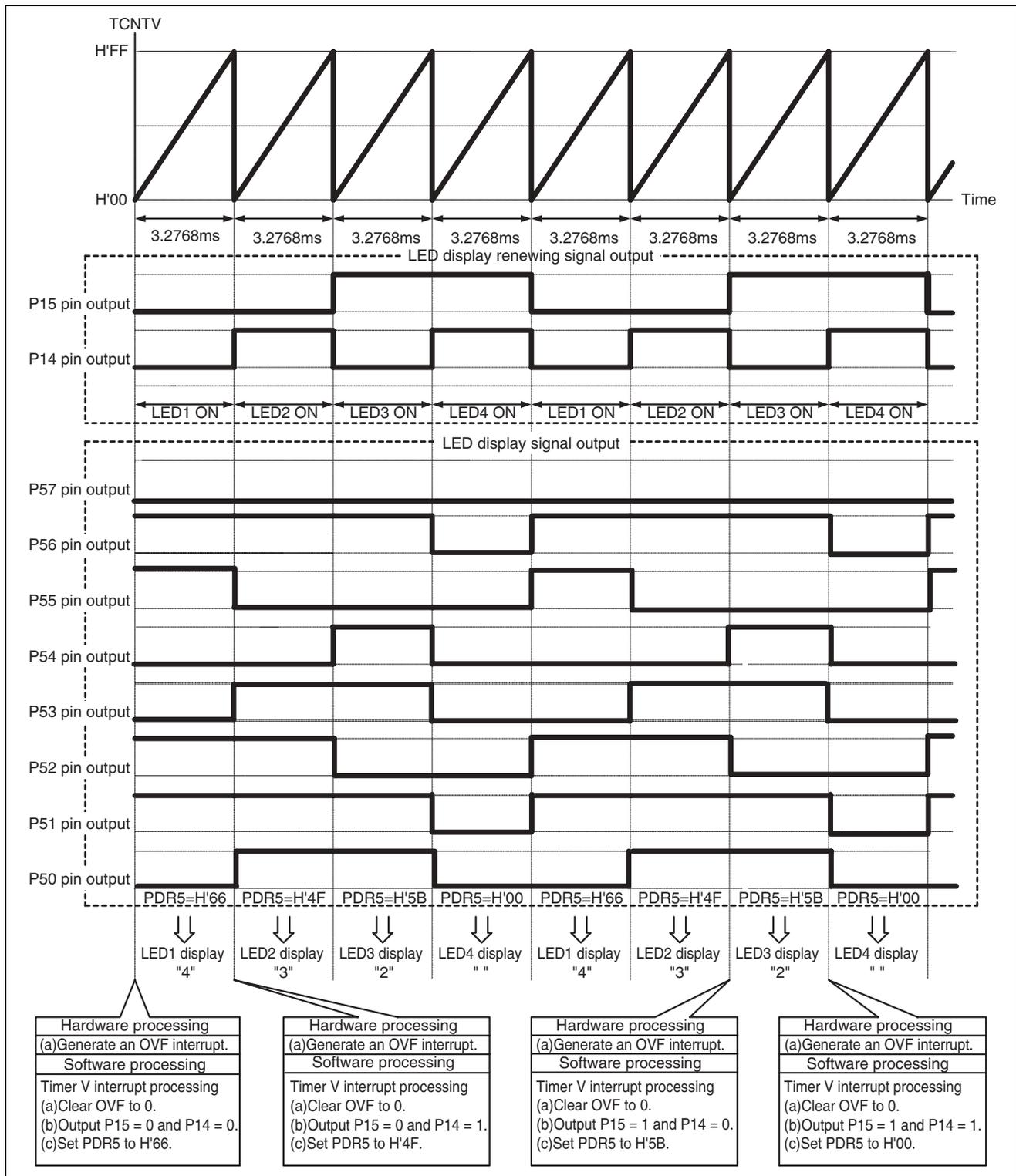


Figure 7 A/D Conversion of the AN0 Pin Signal when Timer W is Used

2. The following describes the descriptions of 7-segment LED operation. Figure 8 shows how a value of "234" is displayed on LED4 to LED1. As shown in the figure, each of LED1 to LED4 is lit in sequence at the timer V overflow interval, resulting in dynamic display with the 7-segment LED.



**Figure 8 Description of 7-Segment LED Display Control**

## 4. Description of Software

### 1. Modules

Table 4 lists the modules used in this sample task.

**Table 4 Modules**

Module name	Label name	Function
Main routine	main	Makes the initial settings and enables interrupts.
Timer W interrupt processing routine	tmrw	Clears the interrupt flags, transforms the A/D-converted data to LED display data, and then stores the result in RAM.
Timer V interrupt processing routine	tmrv	Clears the interrupt flags, outputs LED display data, and controls LED display renewing.

### 2. Arguments

No arguments are used in this sample task.

### 3. Internal Registers

Table 5 lists the internal registers used in this sample task.

**Table 5 Internal Registers**

Register name	Description	Address	Setting
TCRV0	Timer control register V0: Selects an input clock of TCNTV, specifies the clear conditions and controls each interrupt request.	H'FFA0	H'03 (At initial setting)
CMIEB	Compare match interrupt enable B: Prohibits an interrupt request by CMFB of TCSRV when the bit is 0.	Bit 7	0
CMIEA	Compare match interrupt enable A: Prohibits an interrupt request by CMFA of TCSRV when the bit is 0.	Bit 6	0
OVIE	Timer overflow interrupt enable Prohibits an interrupt request by OVF of TCSRV when the bit is 0. Enables an interrupt request by OVF of TCSRV when the bit is 1.	Bit 5	0/1
CCLR1	Counter clear 1 to 0:	Bit 4	0
CCLR0	Specifies the clear conditions of TCNTV. When CCLR1=0 and CCLR0=0 are set, clearing TCNTV is prohibited.	Bit 3	0
CKS2	Clock select 2 to 0: Selects the clock and count conditions to input to TCNTV in combination with TCRV1 and ICKS0.	Bit 2	0
CKS1		Bit 1	1
CKS0	When CKS2 = 0, CKS1 = 1, CKS0 = 1, and ICKS0 = 1 are set, TCNTV performs a count at the falling edge whose internal clock is $\phi/128$ .	Bit 0	1

Register name	Description	Address	Setting
TCSR	Timer control/status register V: Displays a status flag and controls the output by a compare match.	H'FFA1	H'10
CMFB	Compare match flag B: Sets to 1 when the values of TCNTV and TCORB match.	Bit 7	0
CMFA	Compare match flag A: Sets to 1 when the values of TCNTV and TCORA match.	Bit 6	0
OVF	Timer overflow flag: Sets to 1 when the value of TCNTV overflows. Clears to 0 when a zero is written to OVF after reading OVF in the OVF=1 status.	Bit 5	0
OS3	Output select 3 to 2: Sets the output levels of the TMOV pins with compare match B.	Bit 3	0
OS2	When OS3=0 and OS2=0 are sets, nothing changes.	Bit 2	0
OS1	Output select 1 to 0: Sets the output levels of the TMOV pin with compare match A.	Bit 1	0
OS0	When OS1 = 0 and OS0 = 0 are set, nothing changes.	Bit 0	0
TCRV1	Timer control register V1: Selects the edge of the TRGV pin, enables the input, and selects the input clock of TCNTV.	H'FFA5	H'E3
TVEG1	TRGV input edge select 1 to 0:	Bit 4	0
TVEG0	Selects the input edge of the TRGV pins When TREG1 = 0 and TREG0 = 0 are set, the trigger input from the TRGV pins is prohibited.	Bit 3	0
TRGE	TRGV input enable: Enables or prohibits the TCNTV count-up by the edge input selected in TVEG1 and TVEG0. When TREG = 0 is set, the startup of the TCNTV count-up by the pin input of TRGV and the stop of TCNTV count-up are prohibited if TCNTV is cleared by a compare match.	Bit 2	1
ICKS0	Internal clock select 0: Selects the clock and count conditions to input to TCNTV depending on the combination of CKS2 to CKS0 of TCRV0. When CKS2 = 0, CKS1 = 1, CKS0 = 1, and ICKS0 = 1 are set, TCNTV performs a count at the falling edge whose internal clock is $\phi/128$ .	Bit 0	1

Register name	Description	Address	Setting
TMRW	Timer mode register W: Selects the general register function and the output mode.	H'FF80	H'80
CTS	Count startup When CTS = 1, TCNT indicates the startup of the counter. When CTS = 0, TCNT indicates the stop of the counter.	Bit 7	1
TCRW	Timer control register W: Selects the counter clock. Sets the clear conditions of a counter and the output level of a counter.	H'FF81	H'30
CKS2	Clock select:	Bit 6	0
CKS1	When CKS2 = 0, CKS1 = 1, and CKS0 = 1, this	Bit 5	1
CKS0	function sets the TCNT input clock to the 8-frequency divided clock of the system clock.	Bit 4	1
TIEWR	Timer interrupt enable register W: Controls the interrupt request to timer W.	H'FF82	H'00 (At initial setting)
OVIE	Timer overflow interrupt enable: Prohibits an interrupt request by OVF when OVIE = 0. Enables an interrupt request by OVF when OVIE = 1	Bit 7	0/1
TSRW	Indicates the interrupt request status.	H'FF83	H'00
OVF	Timer overflow: Indicates that TCNT does not overflow when OVF = 0. Indicates that TCNT overflows when OVF = 1.	Bit 7	0
TCNT	Timer counter: This is a 16-bit up-counter used as the input of the 8-frequency divided clocks of the system clock.	H'FF86	H'00
ADCSR	A/D control and status registers: This consists of the control bit of an A/D converter and the conversion status bit.	H'FFB8	H'00 (At initial setting)
ADF	A/D end flag: Sets to 1 when the A/D conversion terminates in the single mode. Sets to 0 when a zero is written after reading the ADF = 1 status.	Bit 7	0
ADIE	A/D interrupt enable Prohibits the request for the A/D conversion end interrupt when the bit is 0.	Bit 6	0
ADST	A/D start Starts the A/D conversion by setting to 1. When the A/D conversion terminates in the single mode, the bit is automatically cleared to 0.	Bit 5	0/1
SCAN	Scan mode The A/D conversion is in the single mode when the bit is 0.	Bit 4	0

Register name	Description	Address	Setting
CKS	Clock select The A/D conversion time is 134 states at maximum when the bit is 0.	Bit 3	0
CH2	Channel select	Bit 2	0
CH1	Selects an analog input channel.	Bit 1	0
CH0	When CH2 = 0, CH1 = 0 and CH0 = 0 are set (SCAN = 0), AN0 is selected.	Bit 0	0
ADCR	A/D control register: Sets the A/D conversion startup by an external trigger to an enable.	H'FFB9	H'7E
TRGE	Trigger enable: Prohibits the A/D conversion startup by the edge input of the external trigger pin (ADTRG) when the bit is 0.	Bit 7	0
ADDRA	A/D data register A: Stores the A/D conversion results for AN0.	H'FFB0	-
PMR1	Port mode register 1: Sets the pin function for ports 1, 2, and 7.	H'FFE0	H'00
IRQ3	Switching the pin function of P17/_IRQ3/TRGV: Provides the function of the general I/O port of P17 when the bit is 0.	Bit 7	0
IRQ0	Switching the pin function of P14/_IRQ0: Provides the function of the general I/O port of P14 when the bit is 0.	Bit 4	0
TXD2	Switching the pin function of P72/TXD_2: Provides the function of the general I/O port of P72 when the bit is 0.	Bit 3	0
TXD	Switching the pin function of P22/TXD	Bit 1	0
PCR1	Port control register: Selects the I/O of the pin used as a general I/O port of port 1 for each bit. When PCR1=H'38, P17 and P16, and P12 to P10 function as a general input pin. P14 and P15 function as a general output pin.	H'FFE4	H'38
PDR1	Port data register 1: This is a general I/O port data register of port 1.	H'FFD4	H'08
PUCR1	Port pull-up control register 1: Controls the pull-up MOS of each pin of port 1 set to the input port for the bit. When PUCR1 = H'08, the pull-up MOS for P17 to P14 and P12 to P10 are set to off.	H'FFD0	H'08
PMR5	Port mode register 5: Sets the pin function of port 5.	H'FFE1	H'00
POF7	Switching the function of P57: Provides the general I/O port function of P57 when the bit is 0.	Bit 7	0
POF6	Switching the function of P56: Provides the general I/O port function of P56 when the bit is 0.	Bit 6	0

Register name	Description	Address	Setting
WKP5	Switching the pin function of P55/_WKP5/_ADTRG: Provides the general I/O port function of P55 when the bit is 0.	Bit 5	0
WKP4	Switching the pin function of P54/_WKP4: Provides the general I/O port function of P54 when the bit is 0.	Bit 4	0
WKP3	Switching the pin function of P53/_WKP3: Provides the general I/O port function of P53 when the bit is 0.	Bit 3	0
WKP2	Switching the pin function of P52/_WKP2: Provides the general I/O port function of P52 when the bit is 0.	Bit 2	0
WKP1	Switching the pin function of P51/_WKP1: Provides the general I/O port function of P51 when the bit is 0.	Bit 1	0
WKP0	Switching the pin function of P50/_WKP0: Provides the general I/O port function of P50 when the bit is 0.	Bit 0	0
PUCR5	Port pull-up control register 5: Controls the pull-up MOS of port 5 set to the input port for the bit. When PUCR5 = H'00, the pull-up MOS of P57 to P50 is set to off.	H'FFD1	H'00
PDR5	Port data register 5: This is a general I/O port data register of port 5.	H'FFD8	H'00
PCR5	Port control register 5: Selects the I/O of the pins used as a general I/O port of port 5. When PCR5 = H'FF, P57 to P50 function as a general I/O pin.	H'FFE8	H'FF

4. Description of RAM

Table 6 describes the RAM used in this sample task.

**Table 6 Description of RAM**

Label name	Description	Address	Module label name
vout	Voltage	H'FB80	tmrw
ang	Angular velocity	H'FB84	tmrw
angi	10-times angular velocity	H'FB88	tmrw
SCALE	Scale factor	H'FB8A	main, tmrw
RATE	Amplification rate	H'FB8E	main, tmrw
*ptr	Location where the address of dig_0 is stored	H'FB92	tmrv
dig_0	Stores LED1 display data (1 byte)	H'FB94	main, tmrw, tmrv
dig_1	Stores LED2 display data (1 byte)	H'FB95	main, tmrw
dig_2	Stores LED3 display data (1 byte)	H'FB96	main, tmrw
dig_3	Stores LED4 display data (1 byte)	H'FB97	main, tmrw
cnt	8-bit counter for switching display between LED1-LED4 (1 byte)	H'FB98	main, tmrv
counter_sub	8-bit counter to adjust an A/D acquisition interval (1 byte)	H'FB99	main, tmrw
lednum0	LED1 display data	H'FB9A	tmrw
lednum1	LED2 display data	H'FB9B	tmrw
lednum2	LED3 display data	H'FB9C	tmrw

5. Description of data tables

In this task sample, the display data and the display switching signals for the 7-segment LEDs are stored in ROM as a data table of one-dimensional array. Table 7 shows the 7-segment LED display data table (dsp\_data[]) and Table 8 shows the data table of the 7-segment display switching signals (led\_data[]).

**Table 7 Description of Data Table (dsp\_data[ ]) for 7-segment LED Display**

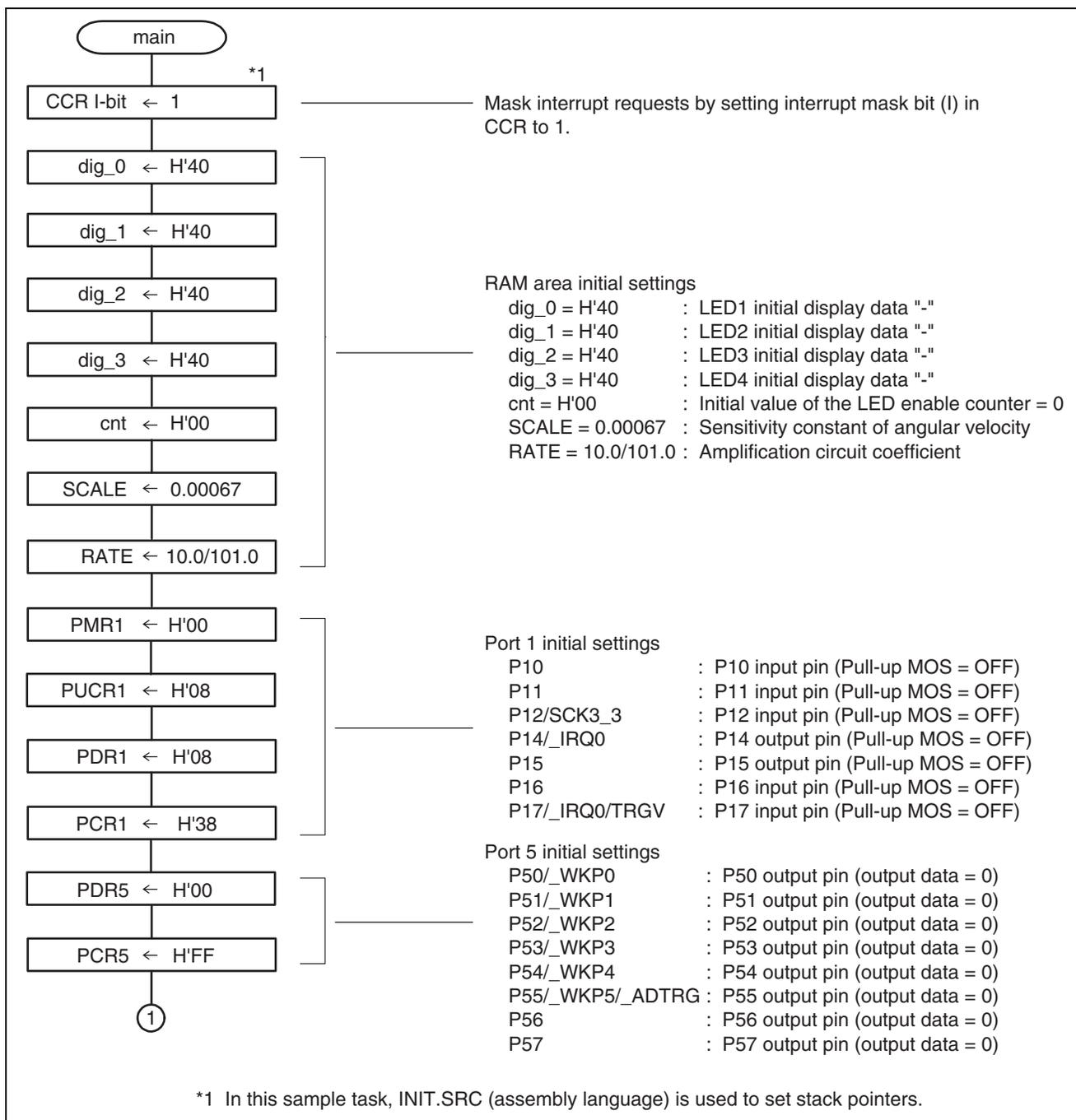
Element	Data	Description	Data size	Address
dsp_data[0]	H'3F	Port 5 output data for displaying "0" on a LED	1 byte	H'E18
dsp_data[1]	H'06	Port 5 output data for displaying "1" on a LED	1 byte	H'E19
dsp_data[2]	H'5B	Port 5 output data for displaying "2" on a LED	1 byte	H'E1A
dsp_data[3]	H'4F	Port 5 output data for displaying "3" on a LED	1 byte	H'E1B
dsp_data[4]	H'66	Port 5 output data for displaying "4" on a LED	1 byte	H'E1C
dsp_data[5]	H'6D	Port 5 output data for displaying "5" on a LED	1 byte	H'E1D
dsp_data[6]	H'7D	Port 5 output data for displaying "6" on a LED	1 byte	H'E1E
dsp_data[7]	H'27	Port 5 output data for displaying "7" on a LED	1 byte	H'E1F
dsp_data[8]	H'7F	Port 5 output data for displaying "8" on a LED	1 byte	H'E20
dsp_data[9]	H'6F	Port 5 output data for displaying "9" on a LED	1 byte	H'E21

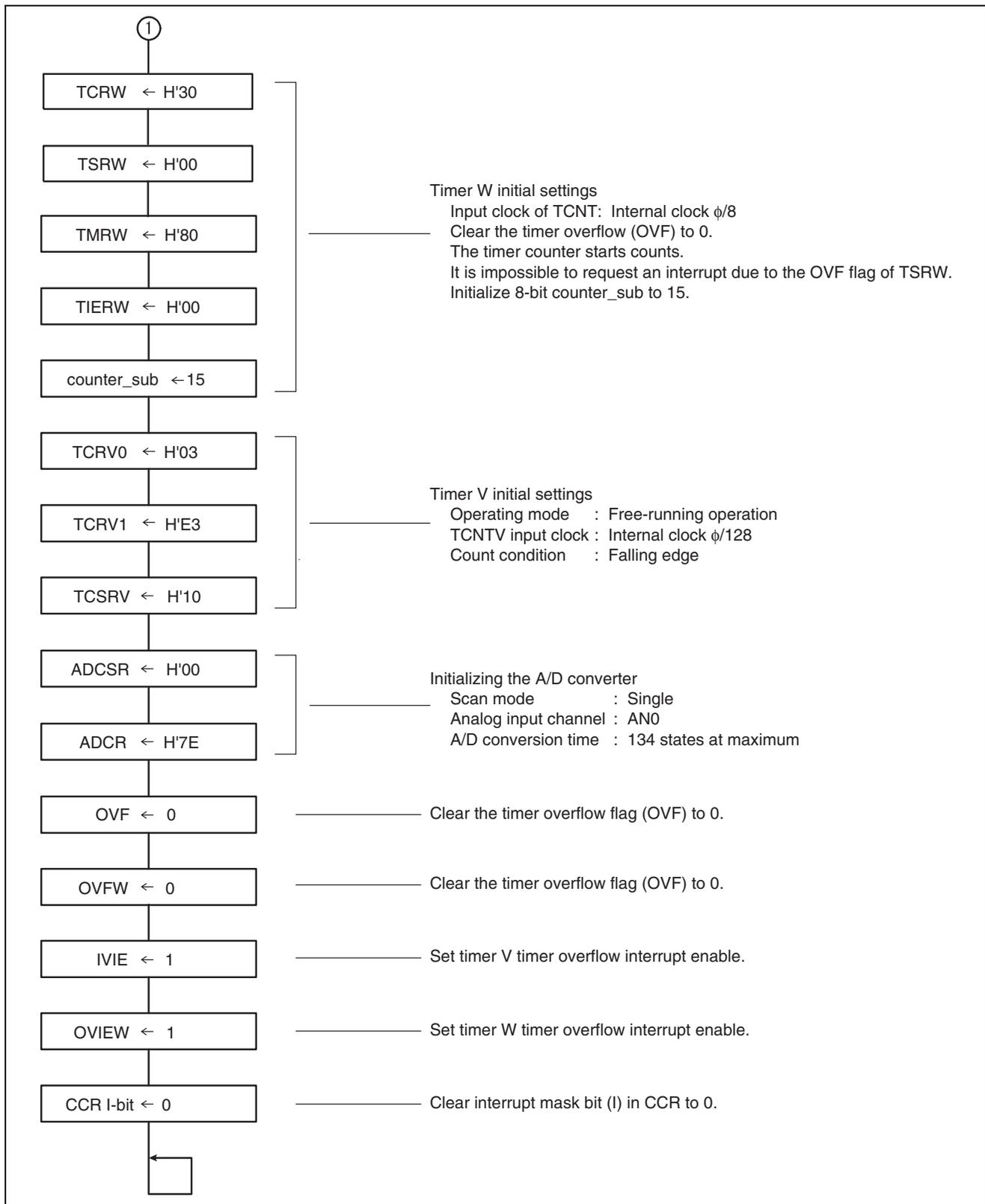
**Table 8 Description of Data Table (led\_data[]) for 7-segment LED Display Switching**

<b>Element</b>	<b>Data</b>	<b>Description</b>	<b>Data size</b>	<b>Address</b>
dsp_data[0]	H'08	Port 1 output data that turns on LED1 (P14 = 0, P15 = 0)	1 byte	H'E22
dsp_data[1]	H'18	Port 1 output data that turns on LED2 (P14 = 0, P15 = 1)	1 byte	H'E23
dsp_data[2]	H'28	Port 1 output data that turns on LED3 (P14 = 1, P15 = 0)	1 byte	H'E24
dsp_data[3]	H'38	Port 1 output data that turns on LED4 (P14 = 1, P15 = 1)	1 byte	H'E25

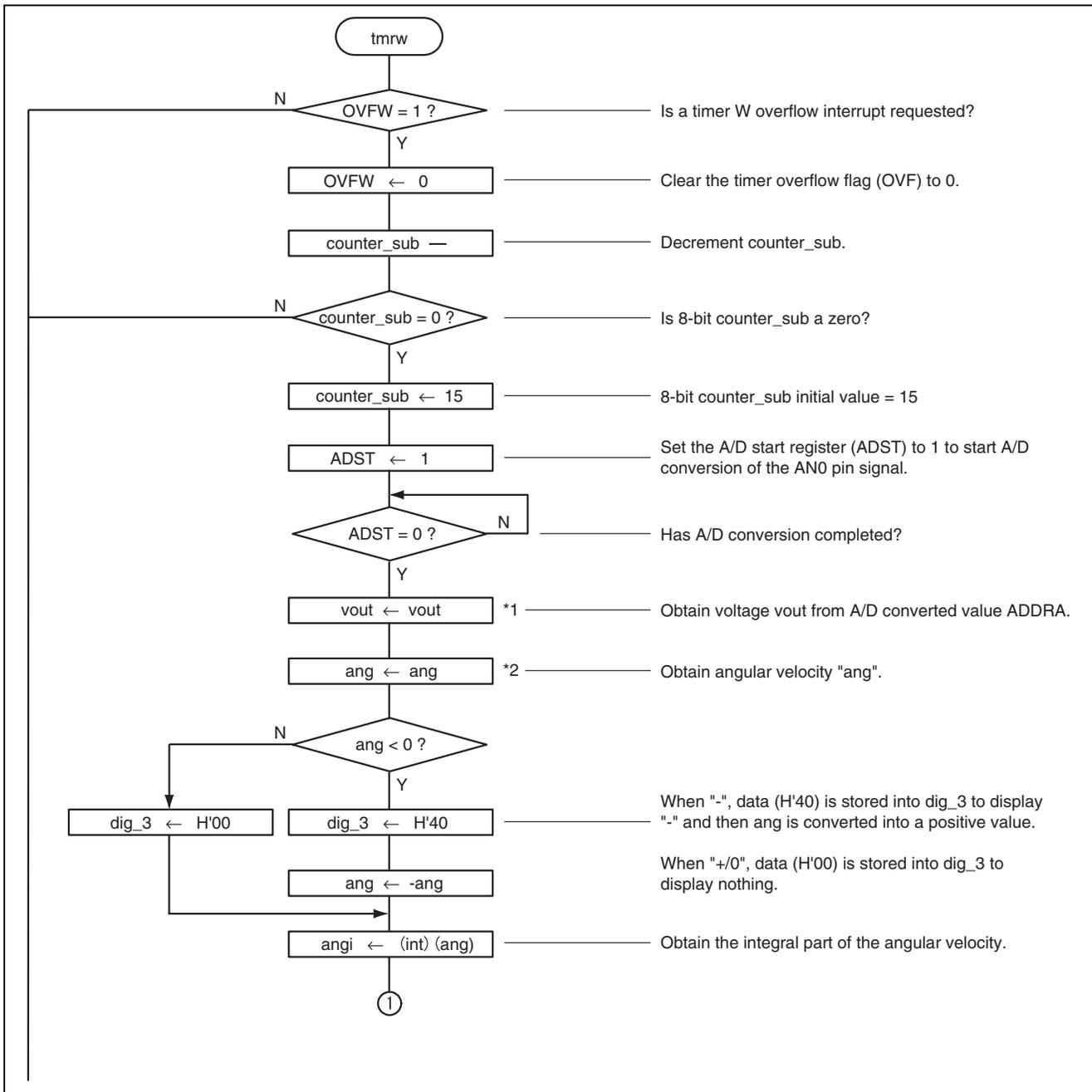
### 5. Flowchart

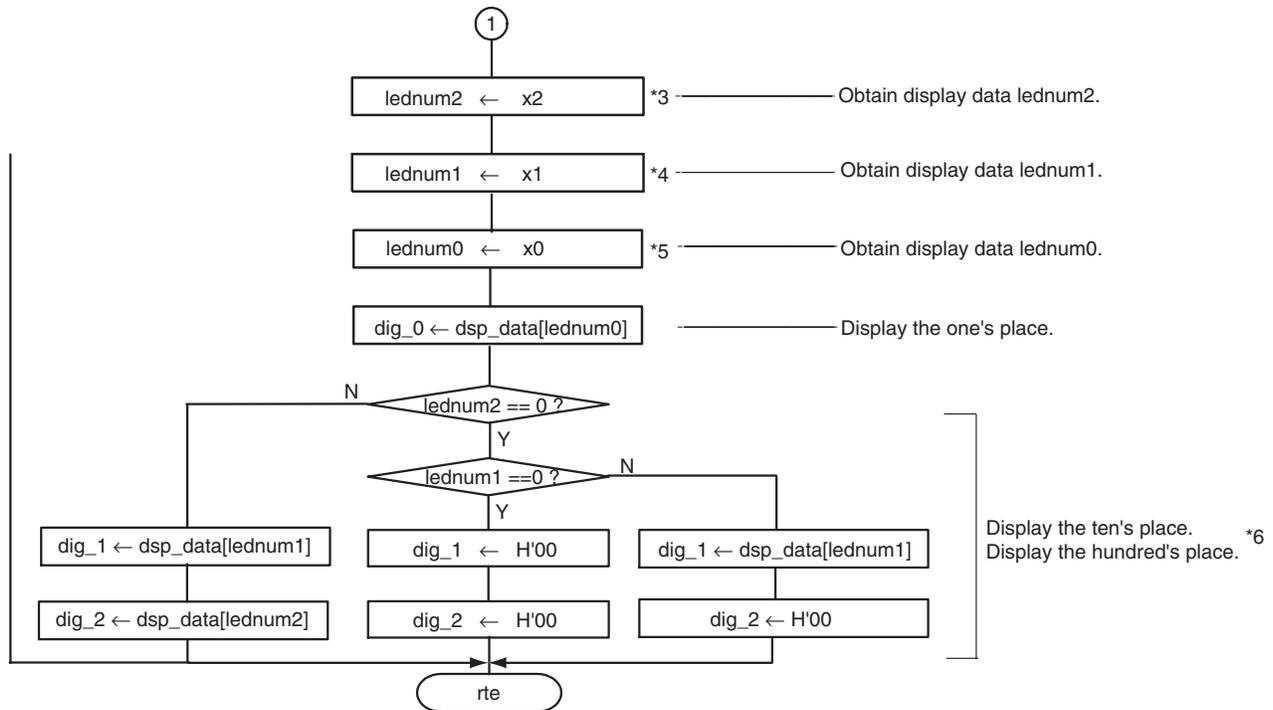
#### 1. Main Routine (main)





### 2. Timer W Interrupt Processing Routine (tmrw)





[Note]

\*1 :  $vout = (ADDRA \gg 6 \& 0x03ff) * 3.3 / 1023.0$

\*2 :  $ang = (vout - 1.35) * RATE / SCALE$

\*3 :  $x2 = (\text{unsigned char})(ang / 100)$

\*4 :  $x1 = (\text{unsigned char})(ang \% 100 / 10)$

\*5 :  $x0 = (\text{unsigned char})(ang \% 10)$

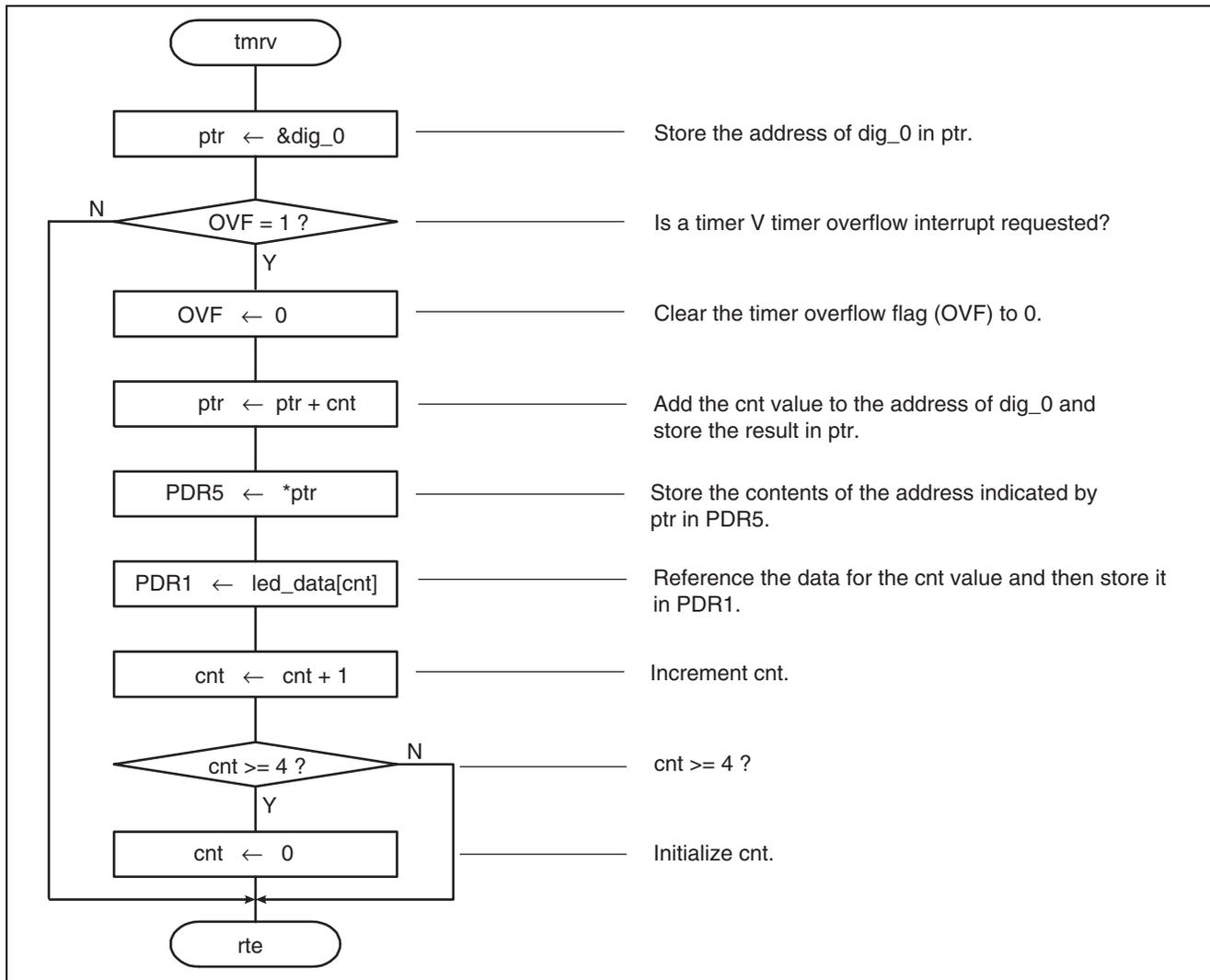
\*6 : When  $lednum2 = 0$

(1) When  $lednum1 = 0$ , the hundred's and ten's places are not displayed. Therefore, store data (H'00) into  $dig_2$  and  $dig_1$ .

(2) When  $lednum1 > 0$ , the hundred's place is not displayed. Therefore, store data (H'00) into  $dig_2$ . For the ten's place, store the display data into  $dig_1$  with reference to  $dsp\_data$ .

When  $lednum2 > 0$ , for the hundred's and ten's places, store the display data into  $dig_2$  and  $dig_1$  with reference to  $dsp\_data$ .

### 3. Timer V Interrupt Processing Routine (tmrv)



## 6. Program Listing

INIT.SRC (program list)

```

.export _INIT
.import _main
;
.section    P, CODE
_INIT:
    mov.w   #h'ff80, r7
    ldc.b   #b'10000000, ccr
    jmp @_main
;
.end

```

```

/* H8/300H tiny Series -H8/36014- Application note */
/* Application example */
/* Example of connecting the GYROSTAR angular velocity sensor */

#include <machine.h>

/* Symbol definition */
struct BIT {
    unsigned char b7:1;    /* bit 7 */
    unsigned char b6:1;    /* bit 6 */
    unsigned char b5:1;    /* bit 5 */
    unsigned char b4:1;    /* bit 4 */
    unsigned char b3:1;    /* bit 3 */
    unsigned char b2:1;    /* bit 2 */
    unsigned char b1:1;    /* bit 1 */
    unsigned char b0:1;    /* bit 0 */
};

#define PDR1    *(volatile unsigned char *)0xFFD4 /* Port data register 1 */
#define PCR1    *(volatile unsigned char *)0xFFE4 /* Port control register 1 */
#define PMR1    *(volatile unsigned char *)0xFFE0 /* Port mode register 1 */
#define PUCR1   *(volatile unsigned char *)0xFFD0 /* Port pull-up control register 1 */
#define PDR5    *(volatile unsigned char *)0xFFD8 /* Port data register 5 */
#define PCR5    *(volatile unsigned char *)0xFFE8 /* Port control register 5 */

#define TMRW    *(volatile unsigned char *)0xFF80 /* Timer mode register W */
#define TCRW    *(volatile unsigned char *)0xFF81 /* Timer control register W */
#define TCRW_BIT (*(struct BIT *)0xFF81) /* Timer Control Register W */
#define TIERW   *(volatile unsigned char *)0xFF82 /* Timer interrupt enable register W */
#define TIERW_BIT (*(struct BIT *)0xFF82) /* Timer Interrupt Enable Register */
#define OVIEW   TIERW_BIT.b7 /* Timer Overflow InterruptEnable W */
#define TSRW    *(volatile unsigned char *)0xFF83 /* Timer status register W */
#define TSRW_BIT (*(struct BIT *)0xFF83) /* Timer Status Register W */
#define OVFW    TSRW_BIT.b7 /* Timer Over flow W */

#define TCRV0   *(volatile unsigned char *)0xFFA0 /* Timer control register V0 */
#define TCRV0_BIT (*(struct BIT *)0xFFA0)
#define OVIE    TCRV0_BIT.b5 /* Timer overflow interrupt enable */
#define TCSRVS *(volatile unsigned char *)0xFFA1 /* Timer control/status register V */

```

```

#define TCSR_V_BIT (*(struct BIT *)0xFFA1)
#define OVFTCSR_V_BIT.b5 /* Timer overflow flag */
#define TCR_V1*(volatile unsigned char *)0xFFA5 /* Timer control register V1 */
#define ADCSR*(volatile unsigned char *)0xFFB8 /* A/D control/status register */
#define ADCSR_BIT (*(struct BIT *)0xFFB8)
#define ADST ADCSR_BIT.b5 /* A/D start */
#define ADCR *(volatile unsigned char *)0xFFB9 /* A/D control register */
#define ADDR_A *(volatile unsigned int *)0xFFB0 /* A/D data register A */
#define ADDR_B *(volatile unsigned int *)0xFFB2 /* A/D data register A */
#define ADDR_C *(volatile unsigned int *)0xFFB4 /* A/D data register A */
#define ADDR_D *(volatile unsigned int *)0xFFB6 /* A/D data register A */

#pragma interrupt (tmrw)
#pragma interrupt (tmrv)
/* Function definition */
extern void INIT(void); /* Stack pointer set */
void main(void); /* main routine */
void tmrw(void); /* Timer W interrupt routine */
void tmrv(void); /* Timer V interrupt routine */

/* Data table */
const unsigned char dsp_data[10] =
{
    0x3f, /* LED display data = "0" */
    0x06, /* LED display data = "1" */
    0x5b, /* LED display data = "2" */
    0x4f, /* LED display data = "3" */
    0x66, /* LED display data = "4" */
    0x6d, /* LED display data = "5" */
    0x7d, /* LED display data = "6" */
    0x27, /* LED display data = "7" */
    0x7f, /* LED display data = "8" */
    0x6f, /* LED display data = "9" */
};
const unsigned char led_data[4] =
{
    0x08, /* Dig-0 LED enable data */
    0x18, /* Dig-1 LED enable data */
    0x28, /* Dig-2 LED enable data */
    0x38, /* Dig-3 LED enable data */
};
/* RAM define */
unsigned char dig_0; /* Dig-0 LED display data store */
unsigned char dig_1; /* Dig-1 LED display data store */
unsigned char dig_2; /* Dig-2 LED display data store */
unsigned char dig_3; /* Dig-3 LED display data store */
unsigned char cnt; /* LED enable counter */
unsigned char counter_sub; /* Timer W interrupt counter */
float vout; /* OPamp analog voltage output */
float ang; /* Angular velocity result */
int анги; /* 10times angular velocity result */
float SCALE; /* Scale factor const */
float RATE; /* Amplify rate const*/
unsigned char *ptr; /* Pointer set */

```

```

unsigned char lednum0;          /* Dig-0 LED display data */
unsigned char lednum1;          /* Dig-1 LED display data */
unsigned char lednum2;          /* Dig-2 LED display data */
/* Vector address */
#pragma section V1              /* Vector section set */
void (*const VEC_TBL1[]) (void) = {
INIT                             /* H'0000 Reset vector */
};
#pragma section V2              /* Vector section set */
void (*const VEC_TBL2[]) (void) = {
    tmrw                          /* H'002a Timer W interrupt vector */
};
#pragma section V3              /* Vector section set */
void (*const VEC_TBL3[]) (void) = {
    tmrv                          /* H'002c Timer V interrupt vector */
};
#pragma section                 /* P */

/*****
/* Main program
/*****
void main(void)
{
    set_imask_ccr(1);            /* CCR I-bit = 1 */

    dig_0 = 0x40;                /* Used RAM area initialize */
    dig_1 = 0x40;                /* Used RAM area initialize */
    dig_2 = 0x40;                /* Used RAM area initialize */
    dig_3 = 0x40;                /* Used RAM area initialize */
    cnt = 0x00;                  /* Used RAM area initialize */
    SCALE = 0.00067;            /* Scale factor const */
    RATE = 10.0/101.0;          /* Amplify rate const */

    PMR1 = 0x00;                /* Port 1 initialize */
    PUCR1 = 0x08;
    PDR1 = 0x08;
    PCR1 = 0x38;

    PDR5 = 0x00;                /* Port 5 initialize */
    PCR5 = 0xff;                /* Timer W initialize */

    TCRW = 0x30;                /* Clock Select */
    TSRW = 0x00;                /* Clear OVF */
    TMRW = 0x80;                /* Timer Counter Count Start */
    TIERW = 0x00;                /* OVF Interrupt Disable */
    counter_sub = 15;           /* Initialize 8bit counter_sub */

    TCRV0 = 0x03;                /* Timer V initialize */
    TCRV1 = 0xe3;                /* Internal clock select */
    TCSRv = 0x10;                /* Clear OVF to 0 */

    ADCSR = 0x00;                /* A/D converter initialize */
    ADCR = 0x7e;

```

```

OVF = 0; /* Clear OVF to 0 */
OVFW = 0; /* Clear OVF to 0 */
OVIE = 1; /* Timer V OVF interrupt enable */
OVIEW = 1; /* Timer W OVF interrupt enable */

set_imask_ccr(0); /* CCR I-bit = 0 */
while (1);
}

/*****
/* Timer W Interrupt */
*****/
void tmrw(void)
{
    if (OVFW == 1) {
        OVFW = 0; /* Clear OVF */
        counter_sub--; /* Decrement 8bit Counter */
        if (counter_sub == 0x00){ /* 8bit Counter != H'00 */
            counter_sub = 15; /* Initialize 8bit counter_sub */
            ADST = 1; /* A/D converter start */
            while (ADST == 1); /* A/D converter end ? */
            vout = (ADDRA >> 6 & 0x03ff) * 3.3 / 1023.0; /* change into voltage output */
            ang = (vout - 1.35) * RATE / SCALE; /* angular velocity */
            if (ang < 0) {
                dig_3 = 0x40; /* Dig-3 LED display data set */
                ang = -ang; /* ang = -ang */
            }else{
                dig_3 = 0x00; /* Dig-3 LED display data set */
            }
            angi = (int)(ang); /* int angular velocity result */
            lednum2 = (unsigned char)(angi / 100); /* Compute Dig-2 LED display data */
            lednum1 = (unsigned char)(angi % 100 / 10); /* Compute Dig-1 LED display data */
            lednum0 = (unsigned char)(angi % 10); /* Compute Dig-0 LED display data */
            dig_0 = dsp_data[lednum0]; /* Dig-0 LED display data set */
            if (lednum2 == 0){
                if (lednum1 == 0){
                    dig_1 = 0x0 /* Dig-1 LED display data set */
                    dig_2 = 0x00; /* Dig-2 LED display data set */
                }else{
                    dig_1 = dsp_data[lednum1]; /* Dig-1 LED display data set */
                    dig_2 = 0x00; /* Dig-2 LED display data set */
                }
            }else{
                dig_1 = dsp_data[lednum1]; /* Dig-1 LED display data set */
                dig_2 = dsp_data[lednum2]; /* Dig-2 LED display data set */
            }
        }
    }
}

```

```
/* ***** */
/* Timer V Interrupt */
/* ***** */
void tmrv(void)
{
    ptr = &dig_0;          /* LED display data store address set */
    while (OVF == 1){     /* OVF = 1 ? */
        OVF = 0;          /* Clear OVF to 0 */
        ptr += cnt;       /* LED display data read */
        PDR5 = *ptr;      /* LED display data output */
        PDR1 = led_data[cnt]; /* LED enable data output */
        cnt++;           /* "cnt" increment */
        if (cnt >= 4){   /* 4 times end ? */
            cnt = 0;     /* "cnt" initialize */
        }
    }
}
```

### Revision Record

Rev.	Date	Description	
		Page	Summary
1.00	Dec.20.03	—	First edition issued

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